EUROPEAN SOUTHERN OBSERVATORY

Organisation Européenne pour des Recherches Astronomiques dans l'Hémisphère Austral

Europäische Organisation für astronomische Forschung in der südlichen Hemisphäre

VERY LARGE TELESCOPE

EsoReflex VIRCAM Tutorial

VLT-MAN-ESO-XXXXX-XXXX

Issue 2.3.15

Date January 15, 2025

	Name	Date	Signature
Prepared:	ESO VCAM Pipeline Team	15/01/2025	
Approved:			
Released:			

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Change record

Issue/Rev.	Date	Section/Parag. affected	Reason/Initiation/Documents/Remarks
2.3.0	01/04/2017	All	First version
2.3.1	06/04/2017	All	A. Gabasch: text edits and updates M. Neeser: new tutorial data set & text edits
2.3.2	06/01/2018	None	Version number aligned
2.3.4	01/05/2019	None	Version number aligned
2.3.5	01/04/2020	None	Version number aligned
2.3.6	20/05/2020	All	M. Neeser: revision of common Reflex files. Update of VIRCAM specific sections.
2.3.8	20/05/2021	None	Version number aligned
2.3.10	19/05/2022	None	Version number aligned
2.3.12	15/05/2023	Figure 6.2	Version number aligned
2.3.14	15/05/2024	None	Version number aligned
2.3.15	15/01/2025	None	Version number aligned

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1 Introduction to `Esoreflex`

This document is a tutorial designed to enable the user to to reduce his/her data with the ESO pipeline run under an user-friendly environmet, called `EsoReflex`, concentrating on high-level issues such as data reduction quality and signal-to-noise (S/N) optimisation.

`EsoReflex` is the ESO Recipe Flexible Execution Workbench, an environment to run ESO VLT pipelines which employs a workflow engine to provide a real-time visual representation of a data reduction cascade, called a workflow, which can be easily understood by most astronomers. The basic philosophy and concepts of Reflex have been discussed by Freudling et al. (2013A&A...559A..96F). Please reference this article if you use Reflex in a scientific publication.

Reflex and the data reduction workflows have been developed by ESO and instrument consortia and they are fully supported. If you have any issue, please have a look to https://support.eso.org to see if this has been reported before or open a ticket for further support.

A workflow accepts science and calibration data, as downloaded from the archive using the CalSelector tool[1] (with associated raw calibrations) and organises them into DataSets, where each DataSet contains one science object observation (possibly consisting of several science files) and all associated raw and static calibrations required for a successful data reduction. The data organisation process is fully automatic, which is a major time-saving feature provided by the software. The DataSets selected by the user for reduction are fed to the workflow which executes the relevant pipeline recipes (or stages) in the correct order. Full control of the various recipe parameters is available within the workflow, and the workflow deals automatically with optional recipe inputs via built-in conditional branches. Additionally, the workflow stores the reduced final data products in a logically organised directory structure employing user-configurable file names.

[1] *https://www.eso.org/sci/archive/calselectorInfo.html*

2 Introduction And Scope

`Reflex` is the ESO Recipe Flexible Execution Workbench, an environment to run ESO VLT pipelines. It employs the Kepler[2] engine to provide a real-time visual representation of data reduction, called a workflow. The basic philosophy and concepts of Reflex can be found in Freudling et al. (2013A&A...559A..96F). Please reference this article if you use Reflex in a scientific publication.

Reflex and the data reduction workflows have been developed by ESO and instrument consortia and they are fully supported. If you have any issues, please contact *https://support.eso.org* for further support.

This document is a tutorial designed to enable the user to employ the VIRCAM workflow to reduce their data in a user-friendly way, concentrating on high-level issues such as data reduction quality and signal-to-noise (S/N) optimisation.

A workflow accepts science and calibration data, as delivered to PIs in the form of PI-Packs (until October 2011) or downloaded from the archive using the CalSelector tool[3] and organises them into DataSets. A DataSet typically contains one set of science object observations (possibly consisting of several science files) and all associated raw and static calibrations required for a successful data reduction. The data organisation process follows a particular set of rules and is fully automatic. This can save a considerable amount of users's time. However, it comes with a cost: the data may be organised into DataSets that are contrary to a users' particular needs or expectations. Users are **very strongly advised** to check the data organisation before proceeding onto the data reduction. The DataSets selected by the user for reduction are fed to the workflow which executes the relevant pipeline recipes in the correct order.

The VIRCAM workflow provides optional user interactivity for most steps of the data reduction process. This interactivity enables a user to assess the pipeline products and/or re-run a recipe with different parameters before moving to the next step. Full control of all the recipe parameters is available within the workflow, and the workflow deals automatically with optional recipe inputs via built-in conditional branches. Additionally, the workflow stores the reduced final data products in a logically organised directory structure employing user-configurable filenames.

The VIRCAM `Reflex` workflow described in this tutorial supports the reduction of VIRCAM images taken in all operational modes **except** for microstepped images. In addition, the workflow will not process images tagged as standard star fields, e.g. `DPR.TYPE="STD"`. The user is referred to the VIRCAM User Manual[4] for more more information about the instrument and the pipeline.

By default, the workflow will group data together by the start time of the **template** in which it was taken (`TPL.START`), **not** by Observation Block. This means that the workflow cannot be used to combine or stack images that were taken as part of templates with different start times. If a user wishes to run pipeline recipes on data that have different template start times (e.g. all files taken as part of one OB), they may either use the command line interface "`esorex`", modify the workflow, or modify the `TPL.START` keywords such that they are the same for all images that are to processed together. Note that as discussed in the VIRCAM Pipeline manual [2], the pipeline is not designed to process science data that span more than one OB.

The VIRCAM pipeline can provide high quality data products using the default parameters for most recipes. These include calibrated sky and science images, mosaics, and catalogues of objects in the images.

[2] https://kepler-project.org/
[3] http://archive.eso.org/cms/application_support/calselectorInfo.html
[4] http://www.eso.org/sci/facilities/paranal/instruments/vircam/doc.html

The quick start section (§6) describes the minimum effort to get started and reduce the demonstration data.

3 System Requirements

Due to the large number of files with short exposures, data reduction for infrared imaging may use a significant amount of memory. This can be exacerbated when the images are combined into a tile that covers a large part of the sky. The exact amount of memory required to run a recipe depends on a number of factors, e.g. the sky subtraction scheme, number of files, and sky coverage. Below is a table with the minimum resident memory needed to process data as a function of recipe and number of input science. This table assumes that all recipe parameters are set to their default and a small maximum jitter offset between science frames. The execution time of `vircam_science_process` can be shortened by choosing 'fast' stacking, but this will increase the memory requirements (see description of `stk_fast` and `stk_nfst` parameters in [2]).

Recipe	**# science frames**	**Min. RAM**
vircam_science_process	12	6 GB
vircam_science_postprocess	6 (pawprints)	18.4 GB

Table 3.1: Minimum memory requirements for selected VIRCAM recipes

4 Software Installation

`Esoreflex` and the workflows can be installed in different ways: via package repositories, via the `install_esoreflex` script or manually installing the software tar files.

The recommended way is to use the package repositories if your operating system is supported. The pipelines and Reflex can be installed from the ESO `macports` repositories that support macOS platforms, the and the `rpm/yum` repositories that support Fedora and CentOS platforms. For any other operating system it is recommended to use the `install_esoreflex` script.

The installation from package repository requires administrative privileges (typically granted via sudo), as it installs files in system-wide directories under the control of the package manager. If you want a local installation, or you do not have sudo privileges, or if you want to manage different installations on different directories, then use the `install_esoreflex` script. Note that the script installation requires that your system fulfill several software prerequisites, which might also need sudo privileges.

Reflex 2.11.x needs java JDK 11 to be installed.

Please note that in case of major or minor (affecting the first two digit numbers) Reflex upgrades, the user should erase the `$HOME/KeplerData`, `$HOME/.kepler` directories if present, to prevent possible aborts (i.e. a hard crash) of the `esoreflex` process.

4.1 Installing `Esoreflex` workflows via `macports`

This method is supported for the macOS operating system. It is assumed that macports (*https://www.macports.org*) is installed. Please read the full documentation at *https://www.eso.org/sci/software/pipelines/installation/macports.html*, which also describes the versions of macOS that are currently supported.

4.2 Installing `Esoreflex` workflows via `rpm/yum/dnf`

This method is supported for Fedora and CentOS platforms and requires sudo rights. Please read the full documentation at *https://www.eso.org/sci/software/pipelines/installation/rpm.html*, which also describes the versions of Fedora and CentOS that are currently supported.

4.3 Installing `Esoreflex` workflows via `install_esoreflex`

This method is recommended for operating systems other than what indicated above, or if the user has no sudo rights. Software dependencies are not fulfilled by the installation script, therefore the user has to install all the prerequisites before running the installation script.

The software pre-requisites for `Reflex 2.11.5` may be found at:
https://www.eso.org/sci/software/pipelines/reflex_workflows

To install the `Reflex 2.11.5` software and demo data, please follow these instructions:

1. From any directory, download the installation script:

```
wget https://eso.org/sci/software/pipelines/install_esoreflex
```

2. Make the installation script executable:

```
chmod u+x install_esoreflex
```

3. Execute the installation script:

```
./install_esoreflex
```

   and the script will ask you to specify three directories: the download directory `<download_dir>`, the software installation directory `<install_dir>`, and the directory to be used to store the demo data `<data_dir>`. If you do not specify these directories, then the installation script will create them in the current directory with default names.

4. Follow all the script instructions; you will be asked whether to use your Internet connection (recommended: yes), the pipelines and demo-datasets to install (note that the installation will remove all previously installed pipelines that are found in the same installation directory).

5. To start `Reflex`, issue the command:

```
<install_dir>/bin/esoreflex
```

   It may also be desirable to set up an alias command for starting the `Reflex` software, using the shell command `alias`. Alternatively, the `PATH` variable can be updated to contain the `<install_dir>/bin` directory.

5 VIRCAM Demo Data Set

The VIRCAM pipeline kit comes with a set of demonstration data. These data are intended to be used as a means to become familiar with the pipeline and workflow. They were selected to show the typical steps to reduce most VIRCAM data sets. Data taken with an uncommon or complex observing strategy may not be suitable for reduction with the `Reflex` workflow. In this case, a deeper understanding of the pipeline may be required and a user may have to use `EsoRex` to process their data.

The full collection of demo data comprise raw data, static calibration data, and photometric and astrometric catalogues. Three complete data sets can be formed from the demo data toward objects "lmc_tk1", "paw2", and "b203". The data in each data set can be used to create a master linearity table, master dark image, master twilight flat, and (optionally) a table of the detector readnoise and gain. A full description of the demo data is beyond the scope of this document and can be found in the VIRCAM Pipeline Manual [2].

The VIRCAM pipeline can use a number of optional files to calibrate the astrometry and photometry of processed images. **These files are only necessary if a user wishes to process data without an internet connection.**[5] If a user has an internet connection, the VIRCAM recipes can retrieve the required data automatically through the Strasbourg astronomical Data Center[6] (CDS). It is recommended that VIRCAM data use the 2MASS point source catalogue [1] for the astrometric and photometric calibration.

[5] By default, the catalogue fields needed to calibrate the images are retrieved by the pipeline from the CDS. The full catalogue data files are rather large (about 30 Gigabytes), but if needed, can be obtained on request from *https://support.eso.org*

[6] `https://cds.unistra.fr/`

6 Quick Start: Reducing The Demo Data

For the user who is keen on starting reductions without being distracted by detailed documentation, we describe the steps to be performed to reduce the science data provided in the VIRCAM demo data set supplied with the `esoreflex 2.11.5` release. By following these steps, the user should have enough information to perform a reduction of his/her own data without any further reading:

1. First, type:

   ```
   esoreflex -l
   ```

   If the `esoreflex` executable is not in your path, then you have to provide the command with the executable full path `<install_dir>/bin/esoreflex -l` . For convenience, we will drop the reference to `<install_dir>`. A list with the available `esoreflex` workflows will appear, showing the workflow names and their full path.

2. Open the VIRCAM by typing:

   ```
   esoreflex vircam&
   ```

   Alternatively, you can type only the command `esoreflex` the empty canvas will appear (Figure 6.1) and you can select the workflow to open by clicking on `File -> Open File`. Note that the loaded workflow will appear in a new window. The VIRCAM workflow is shown in Figure 6.2.

3. To aid in the visual tracking of the reduction cascade, it is advisable to use component (or actor) highlighting. Click on `Tools -> Animate at Runtime`, enter the number of milliseconds representing the animation interval (100 ms is recommended), and click `OK`.

4. Change directories set-up. Under "Setup Directories" in the workflow canvas there are seven parameters that specify important directories (green dots).

   By default, the `ROOT_DATA_DIR`, which specifies the working directory within which the other directories are organised. is set to your `$HOME/reflex_data` directory. All the temporary and final products of the reduction will be organized under sub-directories of `ROOT_DATA_DIR`, therefore make sure this parameter points to a location where there is enough disk space. To change `ROOT_DATA_DIR`, double click on it and a pop-up window will appear allowing you to modify the directory string, which you may either edit directly, or use the `Browse` button to select the directory from a file browser. When you have finished, click `OK` to save your changes.

   Changing the value of `RAW_DATA_DIR` is the only necessary modification if you want to process data other than the demo data

5. Click the button to start the workflow

6. The workflow will highlight the `Data Organiser` actor which recursively scans the raw data directory (specified by the parameter `RAW_DATA_DIR` under "Setup Directories" in the workflow canvas) and constructs the datasets. Note that the raw and static calibration data must be present either

in `RAW_DATA_DIR` or in `CALIB_DATA_DIR`, otherwise datasets may be incomplete and cannot be processed. However, if the same reference file was downloaded twice to different places this creates a problem as `esoreflex` cannot decide which one to use.

7. The `Data Set Chooser` actor will be highlighted next and will display a "Select Datasets" window (see Figure 6.3) that lists the datasets along with the values of a selection of useful header keywords[7]. The first column consists of a set of tick boxes which allow the user to select the datasets to be processed. By default all complete datasets which have not yet been reduced will be selected. A full description of the options offered by the `Data Set Chooser` will be presented in Section 8.3.2.

8. Click the `Continue` button and watch the progress of the workflow by following the red highlighting of the actors. A window will show which dataset is currently being processed.

9. Once the reduction of all datasets has finished, a pop-up window called *Product Explorer* will appear, showing the datasets which have been reduced together with the list of final products. This actor allows the user to inspect the final data products, as well as to search and inspect the input data used to create any of the products of the workflow. Figure 6.4 shows the Product Explorer window. A full description of the *Product Explorer* will be presented in Section 8.3.3.

10. After the workflow has finished, all the products from all the datasets can be found in a directory under `END_PRODUCTS_DIR` named after the workflow start timestamp. Further subdirectories will be found with the name of each dataset.

Well done! You have successfully completed the quick start section and you should be able to use this knowledge to reduce your own data. However, there are many interesting features of `Reflex` and the VIRCAM workflow that merit a look at the rest of this tutorial.

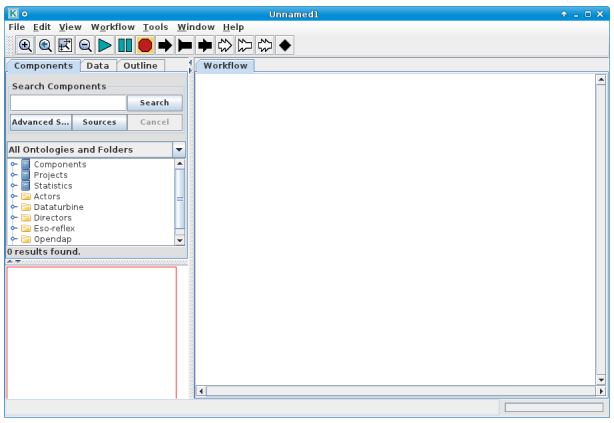


Figure 6.1: *The empty* `Reflex` *canvas.*

[7]The keywords listed can be changed by double clicking on the `DataOrganiser` Actor and editing the list of keywords in the second line of the pop-up window. Alternatively, instead of double-clicking, you can press the right mouse button on the `DataOrganiser` Actor and select `Configure Actor` to visualize the pop-up window.

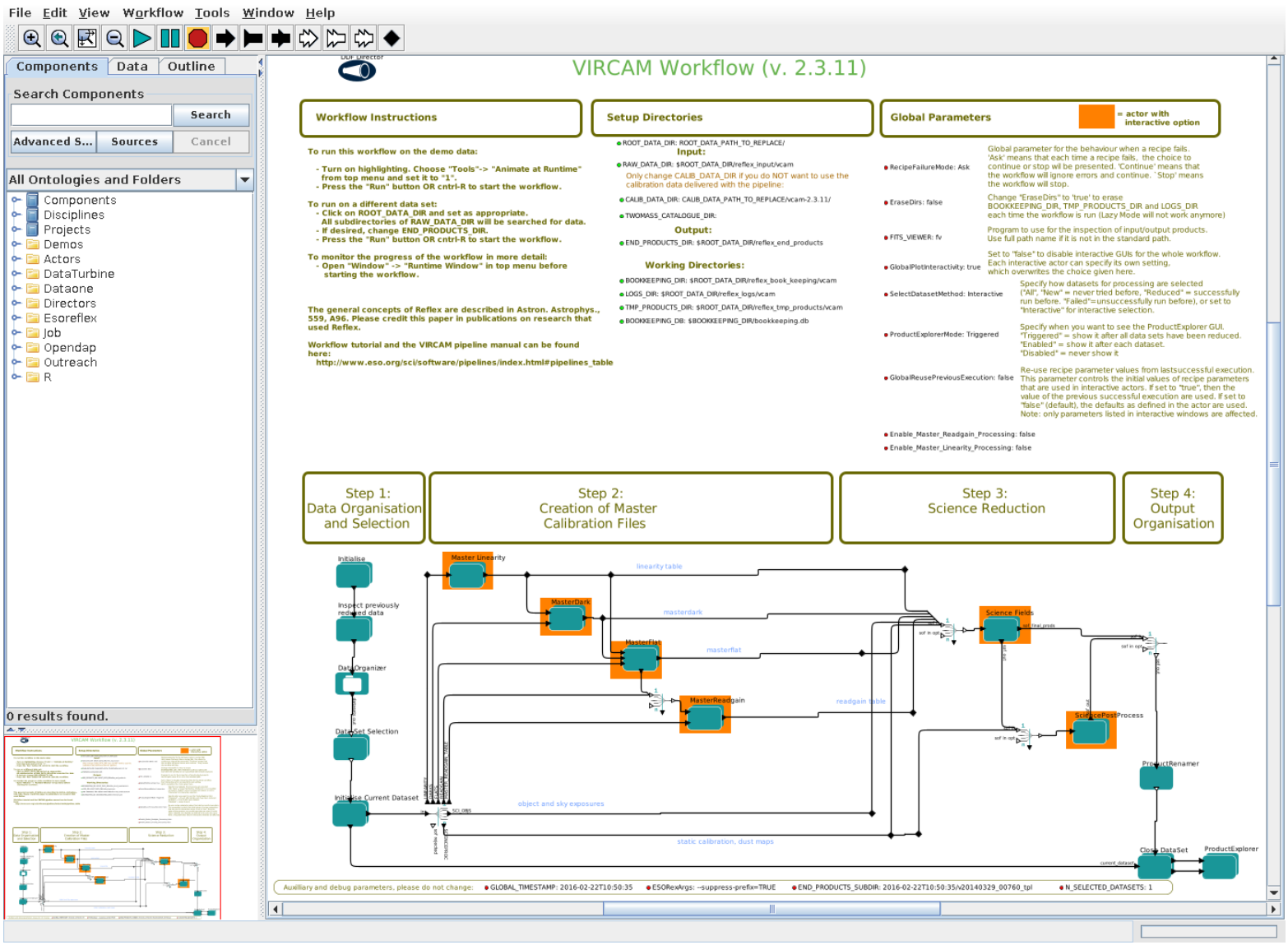


Figure 6.2: The VIRCAM workflow canvas.

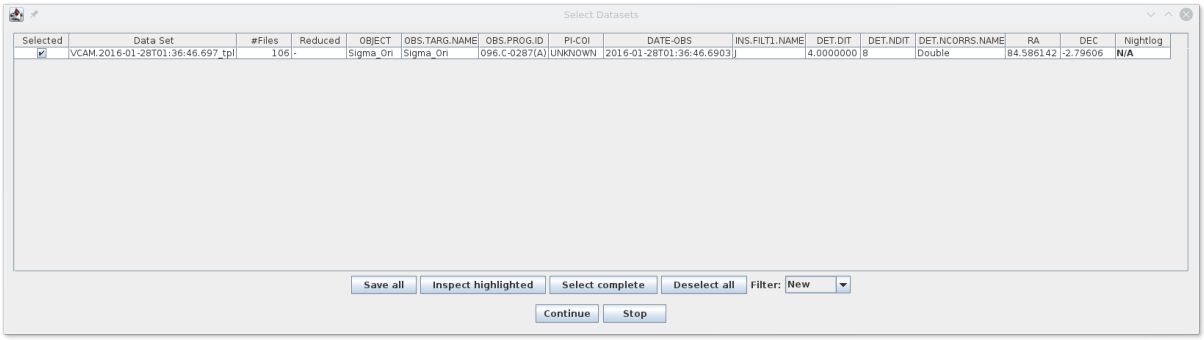


Figure 6.3: *The "Select Datasets" pop-up window.*

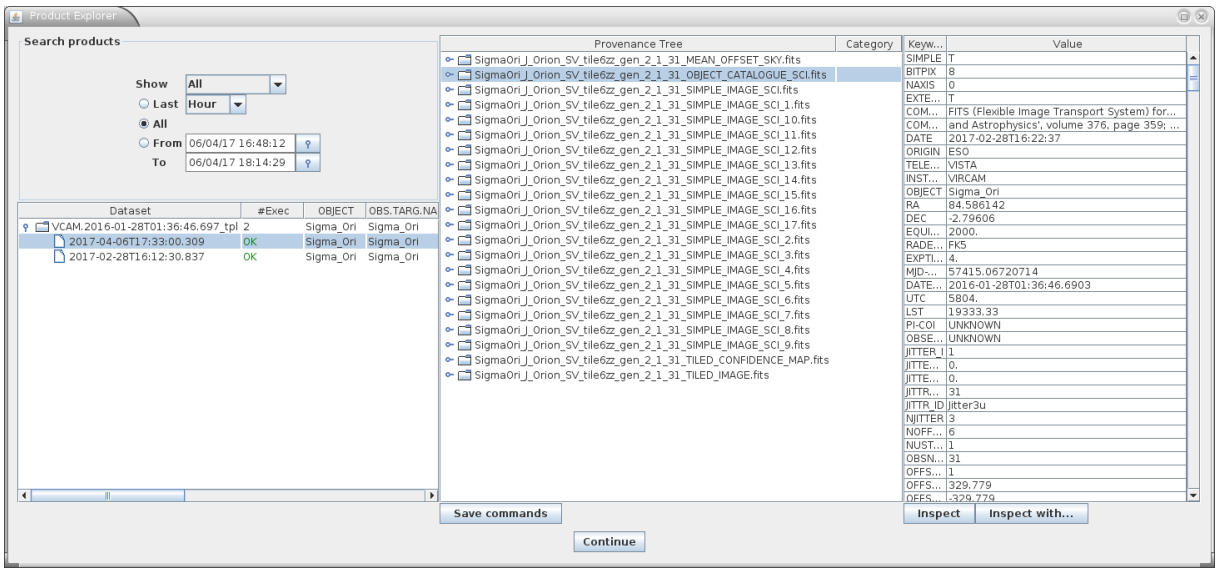


Figure 6.4: *The VIRCAM workflow Product Explorer window. It shows all datasets reduced in previous executions; for each dataset the full reduction chain for all the pipeline products is also shown..*

7 About the main `esoreflex` canvas

7.1 Saving And Loading Workflows

In the course of your data reductions, it is likely that you will customise the workflow for various data sets, even if this simply consists of editing the `ROOT_DATA_DIR` to a different value for each data set. Whenever you modify a workflow in any way, you have the option of saving the modified version to an `XML` file using `File -> Export As` (which will also open a new workflow canvas corresponding to the saved file). The saved workflow may be opened in subsequent `esoreflex` sessions using `File -> Open`. Saving the workflow in the default Kepler format (.kar) is only advised if you do not plan to use the workflow with another computer.

7.2 Buttons

At the top of the `esoreflex` canvas are a set of buttons which have the following functions:

- - Zoom in.
- - Reset the zoom to 100%.
- - Zoom the workflow to fit the current window size (Recommended).
- - Zoom out.
- - Run (or resume) the workflow.
- - Pause the workflow execution.
- - Stop the workflow execution.

The remainder of the buttons (not shown here) are not relevant to the workflow execution.

7.3 Workflow States

A workflow may only be in one of three states: executing, paused, or stopped. These states are indicated by the yellow highlighting of the , , and buttons, respectively. A workflow is executed by clicking the button. Subsequently the workflow and any running pipeline recipe may be stopped immediately by clicking the button, or the workflow may be paused by clicking the button which will allow the current actor/recipe to finish execution before the workflow is actually paused. After pausing, the workflow may be resumed by clicking the button again.

8 The VIRCAM Workflow

The VIRCAM workflow canvas is organised into a number of areas. From top-left to top-right you will find general workflow instructions, directory parameters, and global parameters. In the middle row you will find five boxes describing the workflow general processing steps in order from left to right, and below this the workflow actors themselves are organised following the workflow general steps.

8.1 Workflow Canvas Parameters

The workflow canvas displays a number of parameters that may be set by the user. Under "Setup Directories" the user is only required to set the `RAW_DATA_DIR` to the working directory for the dataset(s) to be reduced, which, by default, is set to the directory containing the demo data. The `RAW_DATA_DIR` is recursively scanned by the `Data Organiser` actor for input raw data. The directory `CALIB_DATA_DIR`, which is by default within the pipeline installation directory, is also scanned by the `Data Organiser` actor to find any static calibrations that may be missing in your dataset(s). If required, the user may edit the directories `BOOKKEEPING_DIR`, `LOGS_DIR`, `TMP_PRODUCTS_DIR`, and `END_PRODUCTS_DIR`, which correspond to the directories where book-keeping files, logs, temporary products and end products are stored, respectively (see the Reflex User Manual for further details; [3]).

There is a mode of the `Data Organiser` that skips the built-in data organisation and uses instead the data organisation provided by the CalSelector tool. To use this mode, click on `Use CalSelector associations` in the `Data Organiser` properties and make sure that the input data directory contains the XML file downloaded with the CalSelector archive request (note that this does not work for all instrument workflows).

Under the "Global Parameters" area of the workflow canvas, the user may set the `FITS_VIEWER` parameter to the command used for running his/her favourite application for inspecting FITS files. Currently this is set by default to `fv`, but other applications, such as `ds9`, `skycat` and `gaia` for example, may be useful for inspecting image data. Note that it is recommended to specify the full path to the visualization application (an alias will not work).

By default the `EraseDirs` parameter is set to `false`, which means that no directories are cleaned before executing the workflow, and the recipe actors will work in Lazy Mode (see Section 8.2.4), reusing the previous pipeline recipe outputs if input files and parameters are the same as for the previous execution, which saves considerable processing time. Sometimes it is desirable to set the `EraseDirs` parameter to `true`, which forces the workflow to recursively delete the contents of the directories specified by `BOOKKEEPING_DIR`, `LOGS_DIR`, and `TMP_PRODUCTS_DIR`. This is useful for keeping disk space usage to a minimum and will force the workflow to fully re-reduce the data each time the workflow is run.

The parameter `RecipeFailureMode` controls the behaviour in case that a recipe fails. If set to `Continue`, the workflow will trigger the next recipes as usual, but without the output of the failing recipe, which in most of the cases will lead to further failures of other recipes without the user actually being aware of it. This mode might be useful for unattended processing of large number of datasets. If set to `Ask`, a pop-up window will ask whether the workflow should stop or continue. This is the default. Alternatively, the `Stop` mode will stop the workflow execution immediately.

The parameter `ProductExplorerMode` controls whether the `ProductExplorer` actor will show its window or not. The possible values are `Enabled`, `Triggered`, and `Disabled`. `Enabled` opens the Product-

Explorer GUI at the end of the reduction of each individual dataset. `Triggered` (default and recommended) opens the ProductExplorer GUI when all the selected datasets have been reduced. `Disabled` does not display the ProductExplorer GUI.

8.2 VIRCAM Specific Workflow Canvas Parameters

The workflow may use index files and catalogue files for astrometric and photometric calibration. See the data description section in [2] for details. If a user chooses not to use CDS to retrieve catalogue data over the Internet, these files should be placed in the `TWOMASS_CATALOGUE_DIR`. If a user would rather use CDS for astrometric and photometric calibration, this directory should be set to an empty string, e.g. "".

There a number of parameters that can be set under the "Global Parameters" area of the workflow canvas:

`Enable_Master_Linearity_Processing`: If set to `false`, the default values for the VIRCAM detector linearity (provided by a static calibration file) will be used. It set to `true`, the workflow will attempt to identify the appropriate raw data files and will process them in the `Master Linearity` actor. If the recipe is successful, the values derived from the input raw data will be used in subsequent actors.

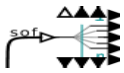
`Enable_Master_Readgain_Processing`: If set to `false`, the default values for the VIRCAM detector readnoise and gain (provided by a static calibration file) will be used. It set to `true`, the workflow will attempt to identify the appropriate raw data files and will process them in the `Master Readgain` actor. If the recipe is successful, the values derived from the input raw data will be used in subsequent actors.

8.2.1 Simple Actors

Simple actors have workflow symbols that consist of a single (rather than multiple) green-blue rectangle. They may also have an icon within the rectangle to aid in their identification. The following actors are simple actors:

-

- The `DataOrganiser` actor.
-

- The `DataSetChooser` actor (inside a composite actor).
- 

- The `FitsRouter` actor Redirects files according to their categories.
-

- The `ProductRenamer` actor.
-

- The `ProductExplorer` actor (inside a composite actor).

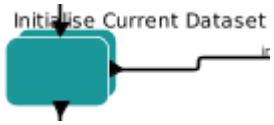
Access to the parameters for a simple actor is achieved by right-clicking on the actor and selecting `Configure Actor`. This will open an "Edit parameters" window. Note that the `Product Renamer` actor is a jython script (Java implementation of the Python interpreter) meant to be customised by the user (by double-clicking on it).

8.2.2 Composite Actors

The following is a list of composite actors and a very brief description:

-

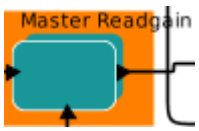
- The `Initialise` actor will execute some preliminary steps: erase directories if requested, and assign the timestamp and Setup Directories.
-

- The `DataSet Selection` actor constructs data sets and selects which one(s) to process.
- 

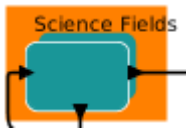
- The `Initialise Current Dataset` executes some preliminary steps required to process a particular dataset, e.g. create directories, show a window with the processing status, keep track of which data set this is, etc.
-

- The `MasterLinearity` actor executes the `vircam_linearity_analyse` recipe and may launch an interactive window displaying the results.
-

- The `MasterDark` actor executes the `vircam_dark_combine` recipe and may launch an interactive window displaying the results.
-

- The `MasterFlat` actor executes the `vircam_twilight_flat_combine` recipe and may launch an interactive window displaying the results.
- 

- The `MasterReadgain` actor executes the `vircam_detector_noise` recipe (if requested) and may launch an interactive window displaying the results.

- 

- The `Science Fields` actor executes the `vircam_science_process` recipe and may launch an interactive window displaying the results.
-

- The `SciencePostprocess` actor executes the `vircam_science_postprocess` recipe and may launch an interactive window displaying the results.
-

- The `Close Dataset` actor creates a README file with the list of final product files, displays a window with the processed data set, and organises data for the `ProductExplorer` actor.

8.2.3 Recipe Execution within Composite Actors

The composite actors that run the VIRCAM recipes contain a number of components. With the exception of MasterLinearity and MasterReadgain, the actors generally have the same basic structure. Only a brief description of the structure is described here. If a user would like more information or would like to alter the functionality of these actors, please contact *https://support.eso.org*.

The actors begin by splitting the input files into those that share the same purpose; this is done by the `SofSplitter` actor. The appropriate files and recipe parameters are converted into a SoF file (eventually converted into a set of parameters, a.k.a. SOP) and recipe configuration file, respectively. These are then fed into a `RecipeLooper`. The looper starts by feeding the two files (SOF and SOP) into the recipe executer actor (the actor named after the recipe). The output of the recipe and an interactivity flag are sent to a `PythonActor`. The `PythonActor` runs a Python script that inspects the output, and if requested, launches an interactive window. This window enables a user to examine the recipe products and to alter any recipe parameters. If a user selects "Re-run Recipe" in the interactive window, then the whole process starts again with the new recipe parameters. If a user selects "Continue" in the interactive window, or if interactivity is disabled, then some diagnostic data files might be thrown away, and the resultant data products are accumulated by the `SofAccumulator`. A new SoF file containing the recipe products is then created and sent to an output port. The interactivity is set or restored according to the user's preference. Note that for some actors, there are additional `Fits Router` actors, boolean switches, etc. that are used to handle missing or incomplete data. Figure 8.1 shows the inside of the MasterFlat actor.

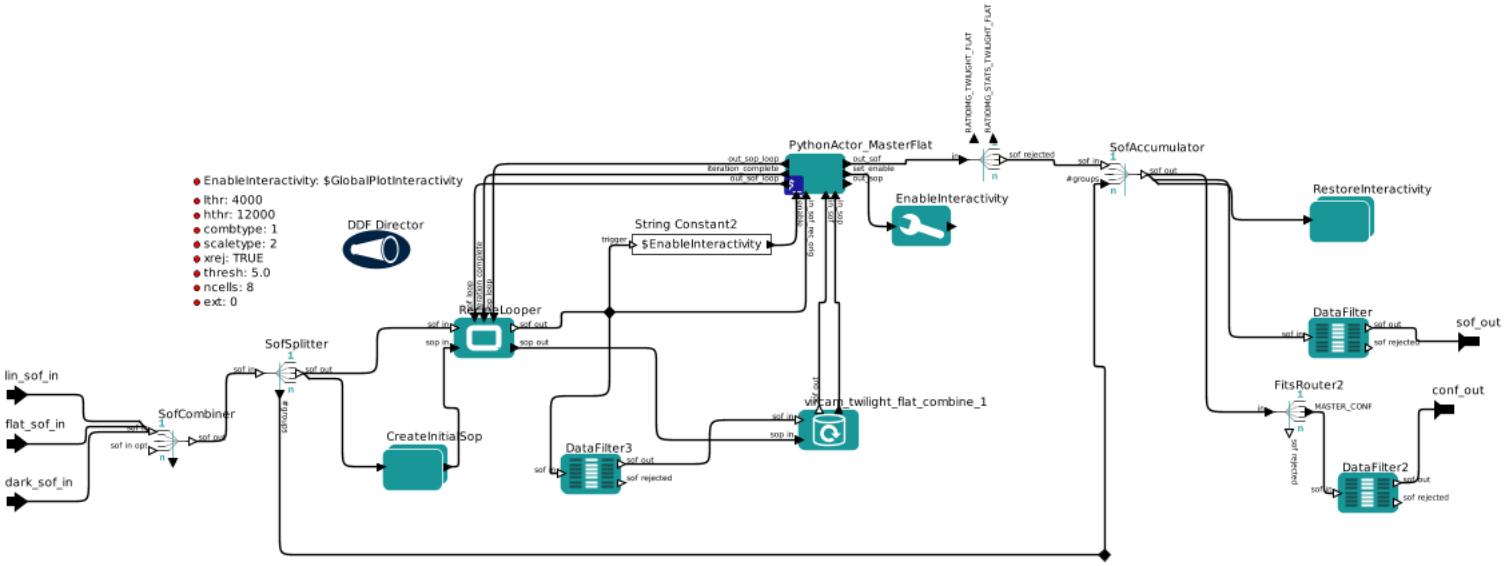


Figure 8.1: The internal actors within the MasterFlat actor.

8.2.4 Lazy Mode

By default, all `RecipeExecuter` actors in a pipeline workflow are "Lazy Mode" enabled. This means that when the workflow attempts to execute such an actor, the actor will check whether the relevant pipeline recipe has already been executed with the same input files and with the same recipe parameters. If this is the case, then the actor will not execute the pipeline recipe, and instead it will simply broadcast the previously generated products to the output port. The purpose of the Lazy Mode is therefore to minimise any reprocessing of data by avoiding data re-reduction where it is not necessary.

One should note that the actor's Lazy Mode depends on the contents of the directory specified by the parameter `BOOKKEEPING_DIR` and the relevant FITS file checksums. Any modification to the directory contents and/or the file checksums will cause the corresponding actor to run the pipeline recipe again when executed, thereby re-reducing the input data.

The re-reduction of data at each execution may sometimes be desirable. To force a re-reduction of data for any single `RecipeExecuter` actor in the workflow, right-click the actor, select `Configure Actor`, and uncheck the Lazy mode parameter tick-box in the "Edit parameters" window that is displayed. For many workflows the `RecipeExecuter` actors are actually found inside the composite actors in the top level workflow. To access such embedded `RecipeExecuter` actors you will first need to open the sub-workflow by right-clicking on the composite actor and then selecting `Open Actor`.

To force the re-reduction of all data in a workflow (i.e. to disable Lazy mode for the whole workflow), you must uncheck the Lazy mode for every single `RecipeExecuter` actor in the entire workflow. It is also possible to change the name of the bookkeeping directory, instead of modifying any of the Lazy mode parameters. This will also force a re-reduction of the given dataset(s). A new reduction will start (with the lazy mode still enabled), but the results of previous reduction will not be reused. Alternatively, if there is no need to keep any of the previously reduced data, one can simply set the `EraseDirs` parameter under the "Global Parameters" area of the workflow canvas to `true`. This will then remove all previous results that are stored in the bookkeeping, temporary, and log directories before processing the input data, in effect, starting a new clean data reduction and re-processing every input dataset. *Note: The option* `EraseDirs` = `true` *does not work in* `esoreflex` *version 2.9.x and makes the workflow to crash.*

8.3 Workflow Steps

8.3.1 Data Organisation And Selection

The `DataOrganiser` (DO) is the first crucial component of a Reflex workflow. The DO takes as input `RAW_DATA_DIR` and `CALIB_DATA_DIR` and it detects, classifies, and organises the files in these directories and any subdirectories. The output of the DO is a list of "DataSets". A DataSet is a special Set of Files (SoF). A DataSet contains one or several science (or calibration) files that should be processed together, and all files needed to process these data. This includes any calibration files, and in turn files that are needed to process these calibrations. Note that different DataSets might overlap, i.e. some files might be included in more than one DataSet (e.g., common calibration files).

A DataSet lists three different pieces of information for each of its files, namely 1) the file name (including the path), 2) the file category, and 3) a string that is called the "purpose" of the file. The DO uses the

OCA[8] rules to find the files to include in a DataSet, as well as their categories and purposes. The file category identifies different types of files, and it is derived by information in the header of the file itself. A category could for example be RAW_CALIBRATION_1, RAW_CALIBRATION_2 or RAW_SCIENCE, depending on the instrument. The purpose of a file identifies the reason why a file is included in a DataSet. The syntax is action_1/action_2/action_3/ ... /action_n, where each action_i describes an intended processing step for this file (for example, creation of a MASTER_CALIBRATION_1 or a MASTER_CALIBRATION_2). The actions are defined in the OCA rules and contain the recipe together with all file categories required to execute it (and predicted products in case of calibration data). For example, a workflow might include two actions action_1 and action_2. The former creates MASTER_ CALIBRATION_1 from RAW_CALIBRATION_1, and the later creates a MASTER_CALIBRATION_2 from RAW_CALIBRATION_2. The action_2 action needs RAW_CALIBRATION_2 frames and the MASTER_ CALIBRATION_1 as input. In this case, these RAW_CALIBRATION_1 files will have the purpose action_ 1/action_2. The same DataSet might also include RAW_CALIBRATION_1 with a different purpose; irrespective of their purpose the file category for all these biases will be RAW_CALIBRATION_1.

The Datasets created via the DataOrganiser will be displayed in the DataSet Chooser. Here the users have the possibility to inspect the various datasets and decide which one to reduce. By default, DataSets that have not been reduced before are highlighted for reduction. Click either Continue in order to continue with the workflow reduction, or Stop in order to stop the workflow. A full description of the DataSet Chooser is presented in Section 8.3.2.

Once the Continue is pressed, the workflow starts to reduce the first selected DataSet. Files are broadcasted according to their purpose to the relevant actors for processing.

The categories and purposes of raw files are set by the DO, whereas the categories and purpose of products generated by recipes are set by the RecipeExecuter. The file categories are used by the FitsRouter to send files to particular processing steps or branches of the workflow (see below). The purpose is used by the SofSplitter and SofAccumulator to generate input SoFs for the RecipeExecuter. The SofSplitter and SofAccumulator accept several SoFs as simultaneous input. The SofAccumulator creates a single output SoF from the inputs, whereas the SofSplitter creates a separate output SoF for each purpose.

8.3.2 DataSetChooser

The DataSetChooser displays the DataSets available in the “Select Data Sets” window, activating vertical and horizontal scroll bars if necessary (Fig. 6.3).

Some properties of the DataSets are displayed: the name, the number of files, a flag indicating if it has been successfully reduced (a green OK), if the reduction attempts have failed or were aborted (a red FAILED), or if it is a new dataset (a black "-"). The column "Descriptions" lists user-provided descriptions (see below), other

[8] OCA stands for OrganisationClassificationAssociation and refers to rules, which allow to classify the raw data according to the contents of the header keywords, organise them in appropriate groups for processing, and associate the required calibration data for processing. They can be found in the directory <install_dir>/share/esopipes/<pipeline-version>/reflex/, carrying the extension.oca. The variable <install_dir> depends on the operative system and installation procedure. For installation through rpm: <install_dir>=/usr; for installation through macport <install_dir>=/opt/local; for installation through the installation script install_esoreflex it depends on the path specified during installation, e.g. <install_dir>=<specified_path>/install

columns indicate the instrument set-up and a link to the night log.

Sometimes you will want to reduce a subset of these DataSets rather than all DataSets, and for this you may individually select (or de-select) DataSets for processing using the tick boxes in the first column, and the buttons `Deselect All` and `Select Complete` at the bottom, or configure the "Filter" field at the bottom left. Available filter options are: "New" (datasets not previously reduced will be selected), "Reduced" (datasets previously reduced will be selected), "All" (all datasets will be selected), and "Failed" (dataset with a failed or aborted reduction will be selected).

You may also highlight a single DataSet in blue by clicking on the relevant line. If you subsequently click on `Inspect Highlighted`, then a "Select Frames" window will appear that lists the set of files that make up the highlighted DataSet including the full filename[9], the file category (derived from the FITS header), and a selection tick box in the right column. The tick boxes allow you to edit the set of files in the DataSet which is useful if it is known that a certain calibration frame is of poor quality (e.g: a poor raw flat-field frame). The list of files in the DataSet may also be saved to disk as an `ASCII` file by clicking on `Save As` and using the file browser that appears.

By clicking on the line corresponding to a particular file in the "Select Frames" window, the file will be highlighted in blue, and the file FITS header will be displayed in the text box on the right, allowing a quick inspection of useful header keywords. If you then click on `Inspect`, the workflow will open the file in the selected FITS viewer application defined by the workflow parameter `FITS_VIEWER`.

To exit from the "Select Frames" window, click `Continue`.

To add a description of the reduction, press the button `...` associated with the field "Add description to the current execution of the workflow" at the bottom right of the Select Dataset Window; a pop up window will appear. Enter the desired description (e.g. "My first reduction attempt") and then press `OK`. In this way, all the datasets reduced in this execution, will be flagged with the input description. Description flags can be visualized in the `SelectFrames` window and in the `ProductExplorer`, and they can be used to identify different reduction strategies.

To exit from the "Select DataSets" window, click either `Continue` in order to continue with the workflow reduction, or `Stop` in order to stop the workflow.

8.3.3 The ProductExplorer

The ProductExplorer is an interactive component in the `esoreflex` workflow whose main purpose is to list the final products with the associated reduction tree for each dataset and for each reduction attempt (see Fig. 6.4).

Configuring the ProductExplorer

You can configure the ProductExplorer GUI to appear after or before the data reduction. In the latter case you can inspect products as reduction goes on.

1. To display the ProductExplorer GUI at the end of the datareduction:

   - Click on the global parameter "ProductExplorerMode" before starting the data reduction. A configuration window will appear allowing you to set the execution mode of the Product Explorer. Valid options are:

[9] keep the mouse pointer on the file name to visualize the full path name.

  - "Triggered" (default). This option opens the ProductExplorer GUI when all the selected datasets have been reduced.
  - "Enabled". This option opens the ProductExplorer GUI at the end of the reduction of each individual dataset.
  - “Disable”. This option does not display the ProductExplorer GUI.

- Press the button to start the workflow.

2. To display the ProductExplorer GUI “before” starting the data reduction:

- double click on the composite Actor "Inspect previously reduced data". A configuration window will appear. Set to "Yes" the field "Inspect previously reduced data (Yes/No)". Modify the field "Continue reduction after having inspected the previously reduced data? (Continue/Stop/Ask)". "Continue" will continue the workflow and trigger the DataOrganizer. "Stop" will stop the workflow; "Ask" will prompt another window deferring the decision whether continuing or not the reduction after having closed the Product Explorer.

- Press the button to start the workflow. Now the ProductExplorer GUI will appear before starting the data organization and reduction.

Exploring the data reduction products

The left window of the ProductExplorer GUI shows the executions for all the datasets (see Fig. 6.4). Once you click on a dataset, you get the list of reduction attemps. Green and red flags identify successfull or unsucessfull reductions. Each reduction is linked to the “Description” tag assigned in the “Select Dataset” window.

1. To identify the desired reduction run via the “Description” tag, proceed as follows:

- Click on the symbol at the left of the dataset name. The full list of reduction attempts for that dataset will be listed. The column Exec indicates if the reduction was succesful (green flag: "OK") or not (red flag: "Failed").

- Click on the entries in the field "Description" to visualize the description you have entered associated to that dataset on the Select Dataset window when reducing the data.

- Identify the desired reduction run. All the products are listed in the central window, and they are organized following the data reduction cascade.

You can narrow down the range of datasets to search by configuring the field "Show" at the top-left side of the ProductExplorer (options are: "All", "Successful", "Unsuccessful"), and specifying the time range (Last, all, From-to).

2. To inspect the desired file, proceed as follows:

- Navigate through the data reduction cascade in the ProductExplorer by clicking on the files.
- Select the file to be inspected and click with the mouse right-hand button. The available options are:
  - Options available always:
    - Copy full path. It copies the full name of the file onto the clipboard. Shift+Ctr+v to past it into a terminal.
    - Inspect Generic. It opens the file with the fits viewer selected in the main workflow canvas.
    - Inspect with. It opens the file with an executable that can be specified (you have to provide the full path to the executable).
  - Options available for files in the `TMP_PRODUCTS_DIR` directory only:
    - command line. Copy of the environment configuration and recipe call used to generate that file.
    - Xterm. It opens an Xterm at the directory containing the file.
  - Options available for products associated to interactive windows only:
    - Display pipeline results. It opens the interactive windows associated to the recipe call that generated the file. Note that this is for visualization purposes only; the recipe parameters cannot be changed and the recipe cannot be re-run from this window.

8.4 Workflow Details

This section describes the inner workings of some actors in more detail. It is intended for those users who wish to know what is going on behind the scenes, to diagnose errors or unexpected behaviour, or for those that wish to make modifications to the workflow.

8.4.1 Data Organisation and Selection Actors

The `Data Organiser` actor uses a special set of 'rules' to organise, classify, associate, and define purposes for data files. These rules are defined in a file called `vircam.oca`. The default location for this file is `<install_dir>/share/esopipes/<pipeline-version>/reflex/`. Users may edit this file to suit their data reduction needs. Note, however, that the syntax and implementation of rules in an .oca file are somewhat arcane. Please refer to the OCA User Manual [4] for details.

By default, the workflow will group science data together by the start time of the **template** in which it was taken (`TPL.START`), **not** by Observation Block. This means that the workflow cannot be used to combine or stack images that were taken as part of templates with different start times. If a user wishes to run pipeline recipes on data that have different template start times, they can use the command line interface "`esorex`" or modify the OCA rules. Note, however, that the VIRCAM pipeline is **not** designed to process science data that span more than one OB.

A key role of the `Data Organiser` is to assign one or more 'purposes' to each file. The purpose of a file identifies the reason why a file is included in a DataSet. It is used, in part, as a filtering and accounting mechanism to ensure the correct files are sent to the correct recipes in the correct order. A `DataFilter` actor may be inserted into any relationship (i.e. solid black line) to see which files are being broadcast and to see the purposes of each file. The syntax for a single purpose is `ACTION_1/ACTION_2/ACTION_3/ ...`

`ACTION_n`, where each `ACTION_i` describes each processing step for this file. These actions are defined in the OCA rules. In this context, an ACTION comprises a recipe name, a list of required and optional inputs for that recipe, and the classification of output files from the recipe. Note that a single file may have more than one purpose.

The OCA rules are also used to assess whether or not a data set is complete. In order for a data set to be considered complete, a number of criteria must be met: a) there are a sufficient number of static calibration files of the right classification, b) there are enough files to create the appropriate master calibration files, and c) at least one raw science image file is present. An incomplete data set will appear in the interactive DataSet Selection window in grey text. The 'missing' components of the data set are listed if the mouse is hovered over the row in which the missing data set appears, e.g. "MISSING MASTER_DARK". Inspecting incomplete data sets can be used to reveal why the organiser considers the data set to be incomplete. A user may still select incomplete data sets for processing, but the workflow will not be completed successfully.

8.4.2 Editing Recipe Parameters

Most parameters are explicitly set to their default values in the workflow. In the `Science Fields`, and `Science Postprocess` actors, the value of `cacheloc` is set to `$TMP_PRODUCTS_DIR` instead of '.'.

There are several ways to view or edit the value of recipe parameters. The choice of method depends on how a user prefers to interact with the workflow.

1. If `GlobalPlotInteractivity` is set to `true`, an interactive window will be launched when a recipe finishes. This window shows the values of the recipe parameters that were used to create the products for interactive inspection. Users may change the value of these parameters as needed and then click Re-run Recipe to run the recipe with the new parameters. Note that some recipes have a large number of parameters; some parameters may appear under another tab on the upper right-hand side of the interactive window.

2. From the main workflow canvas, a user may double-click on a composite actor that contains an actor that executes recipes (i.e. those with orange boxes around them). A list of recipe parameters, and perhaps other actor parameters, will appear. To edit a parameter, change the value in the box and press Commit.

3. If a user opens a composite actor that executes a recipe, the parameters can be seen on the canvas of that actor. The parameters are represented as "StringParameters" on the canvas and have a small red dot next to them. They can be changed by clicking on them in the canvas.

4. A user may double-click on the actor that runs a recipe; these actors share the name of the recipe they execute and appear to have a cylinder with a thick circular arrow on them. A window will appear that enables a user to change that actor's behaviour, including parameter values (see Figure 8.2). This method of changing recipe parameters is *not* recommended. Instead, most recipe parameters have a value set to `PORT`; this tells the actor to use specially crafted values from an input port. If a non-`PORT` value is specified, the actor will ignore any changes to parameters made using the three methods listed above. However, there are two recipe parameters that can only be changed using this method: `prettynames` and `preview_only`. They are both set to `false`; `true` values have no use in a workflow environment.

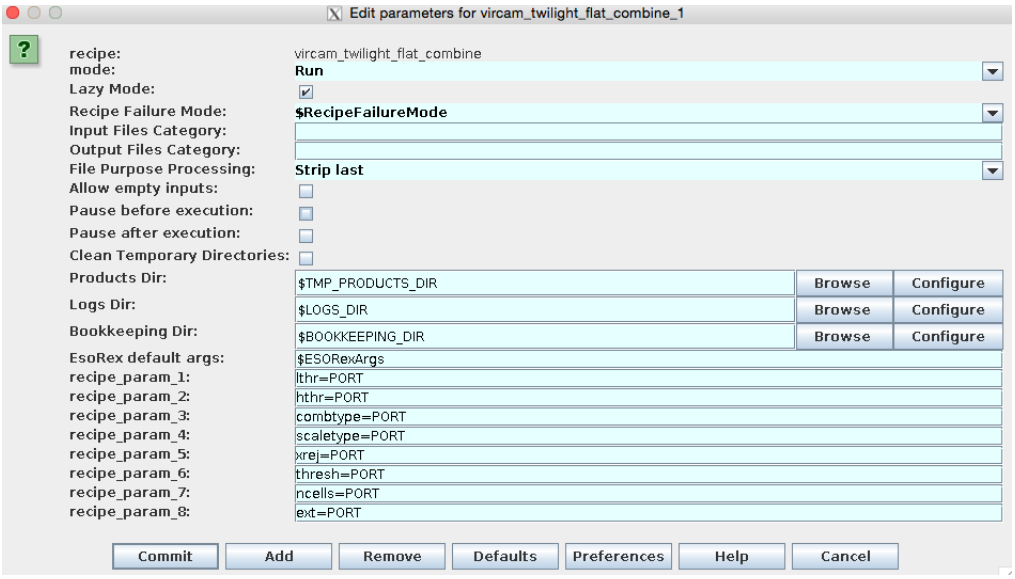


Figure 8.2: Example window for modifying master flat frame parameters.

8.4.3 Master Calibration Actors

The layout of the `MasterDark` and `MasterFlat` composite actors is fairly straightforward. However, the `Master Linearity` and `Master Readgain` actors are somewhat complicated. The reason for the complexity is that a) a user can choose whether to run the recipe, and b) the master table in the static calibration directory may be used instead of the recipe product. If the recipe is run, the interactive window compares the values in the static calibration file with the pipeline product.

8.4.4 Science Actors

In addition to the main recipe loop, the `Science Fields` and `SciencePostprocess` actors check if any raw science files are present before attempting to process them. If the required category of files is missing, the boolean logic in the actor ensures that the workflow will skip the recipe and create an empty product before moving to the next actor on the main canvas.

8.4.5 Output Organisation

After processing the input data for a particular DataSet, the workflow executes the `Product Renamer` actor. This actor copies the final products of the `Science Fields` and `SciencePostprocess` actors into the `END_PRODUCTS_DIR` directory and renames them with a name derived from values of certain FITS header keyword values. By default, the final products are renamed to a file of the form `<HIERARCH.ESO.OBS.NAME>_<HIERARCH.ESO.PRO.CATG>.fits`, with `<HIERARCH.ESO.OBS.NAME>` and `<HIERARCH.ESO.PRO.CATG>` representing the values of the corresponding FITS header keywords. If a file of that name already exists, an underscore followed by an incre-

mental integer is appended to the filename. A user may customise this format (or other actor behaviour) by right-clicking on the `Product Renamer` actor, selecting "Configure Actor", and then editing `RenameKeywords` as appropriate. Users are referred to the VIRCAM Pipeline Manual [2] for a description of the pipeline products and associated `HIERARCH.ESO.PRO.CATG` values.

8.5 Interactive Windows

The VIRCAM workflow contains six interactive windows that allow the user to iterate on the processing of their data. The windows are launched by a Python actor that is part of the main recipe execution loop. A user may inspect or change the Python script that runs these windows. The name and location of the source `.py` files can be seen by double-clicking on the Python actor.

Every interactive window shares the same eight buttons on the top left side of the window, e.g. a Home icon. These buttons control zooming in on images and plots, the colour scale of images, etc. Users are referred to the Reflex Users Manual[3] for details on the functionality of these buttons.

Each window also shares a similar layout on the right hand side. One or more tabs appear in the top right; these show the values of the recipe parameters used to generate the data shown on the left. A short description of each parameter, the default value, and accepted values are displayed if the mouse is hovered over the white box. Three buttons appear below the list of parameters: 1) Continue Wkf will close the window and the workflow will continue with the pipeline products, 2) Re-run Recipe will re-run the recipe with some new parameters, and 3) Help opens a small window describing how the interactivity works. The "Disable this window in subsequent runs" is a tick-box. If clicked, the window will change the value of `EnableInteractivity` to `false` after closing the window.

8.5.1 Master Linearity

This window (Figure 8.3) shows a scatterplot of the linearity for each channel within each detector. The y-axis is the percentage of non-linearity at 10,000 ADUs; the x-axis is channel number. Each data point is represented by a coloured number. The number refers to the extension number of the raw data, i.e. chip number. An error bar is overlaid on top of each data point; in most cases this error bar is much smaller than the symbol size.

8.5.2 Master Dark

This window (Figure 8.4) opens by showing a master dark image, one chip per image panel. The title of each image shows the DIT, NDIT, and extension name of the image. The radio buttons on the upper left and right allow a user to change what is shown in each image panel. Clicking anywhere on the button or explanatory text will change the selection; note that there may be a short delay of 1-2 seconds between clicking and seeing a change.

Note that only four chips are shown at once. The "Click to show next group of chips" button will advance the display to the next set of four chips. If the last four chips are shown, clicking the button will loop back to the first set of chips.

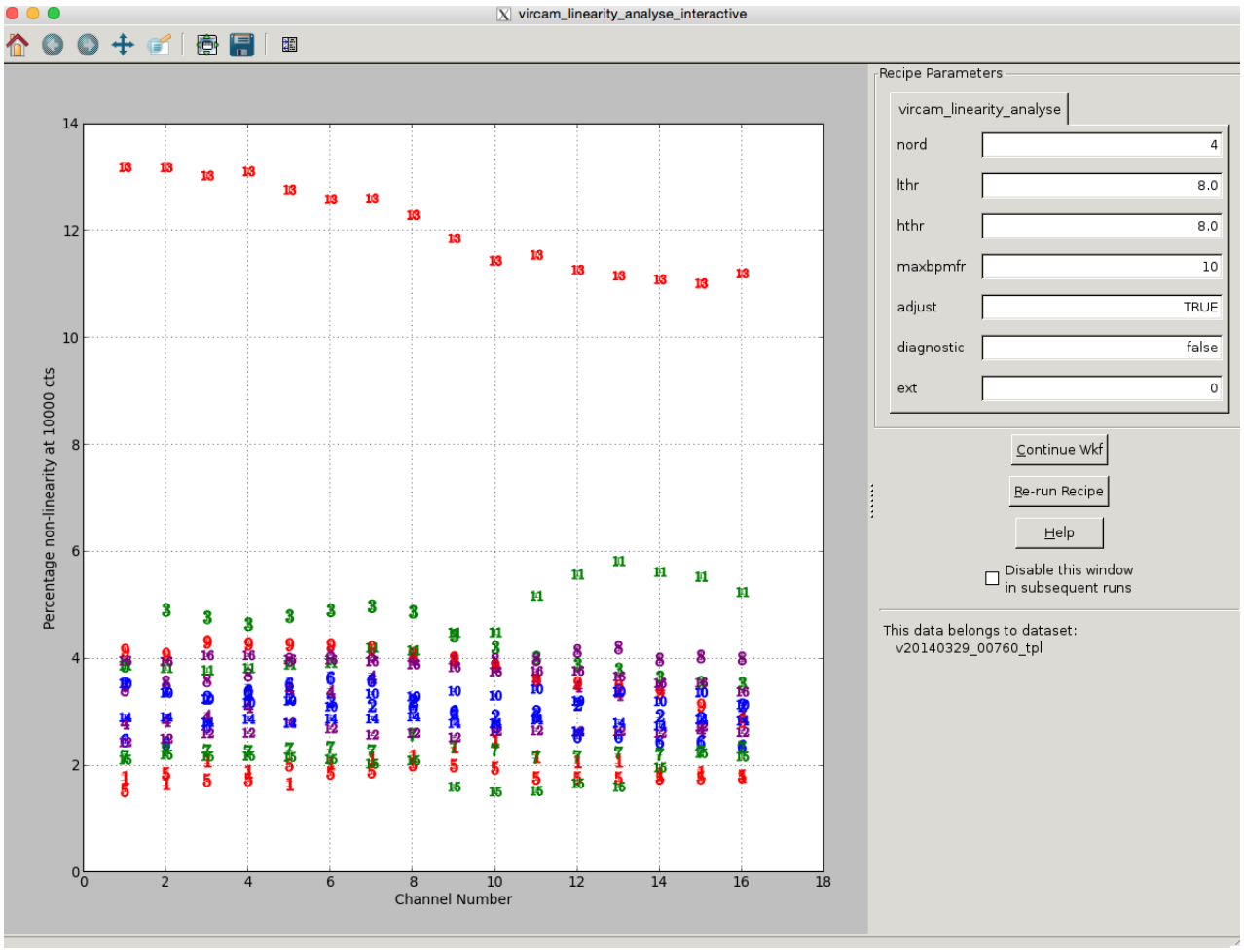


Figure 8.3: Example interactive window for evaluating the master linearity table.

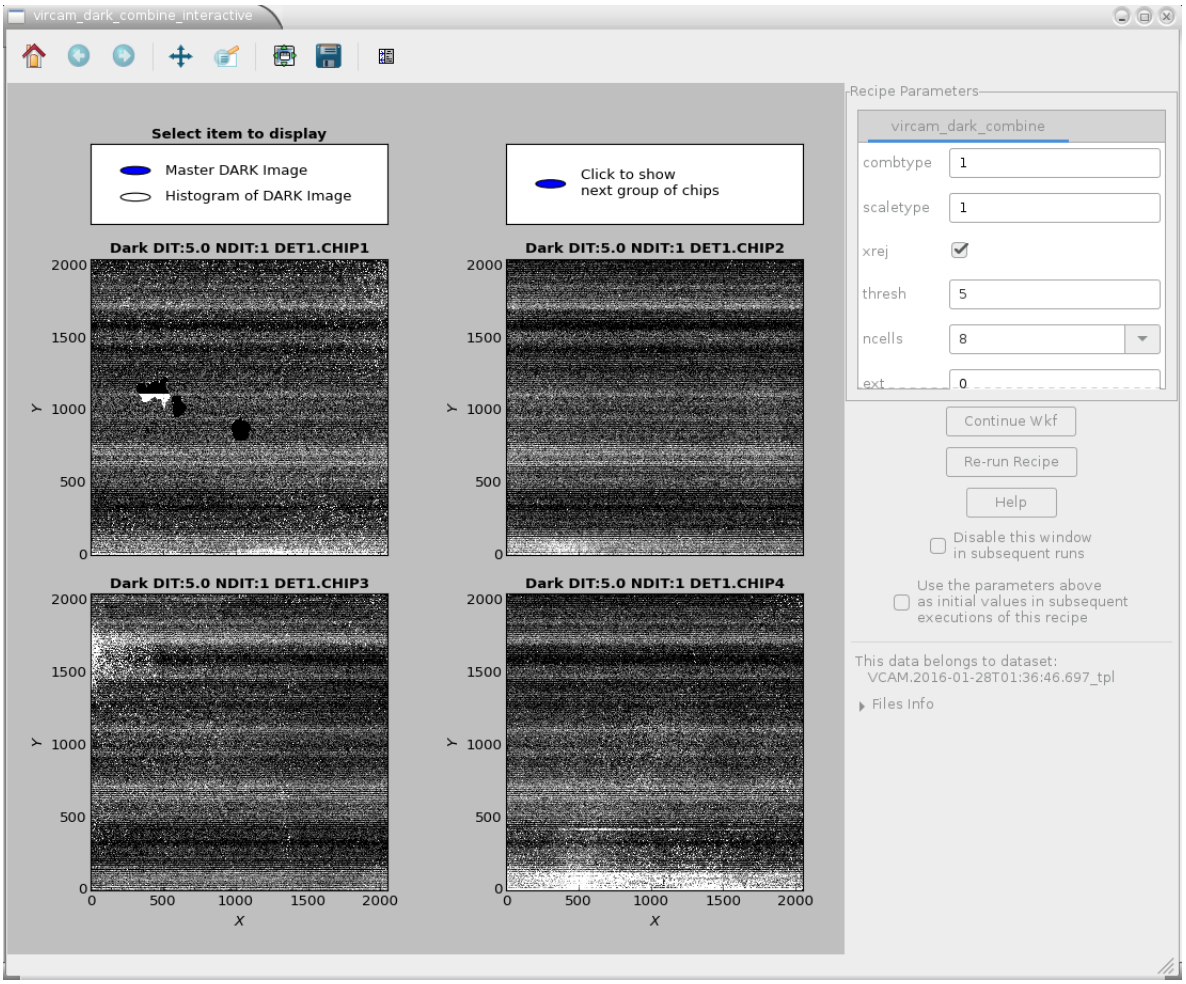


Figure 8.4: Example interactive window for evaluating master dark frames. Note that the master darks are displayed in groups of four. To advance to the next set of four detectors click on the *show next group of chips button.*

If a reference dark is not provided to the recipe, the button options on the upper left are a) the master dark image (default), and b) a histogram of the values in each image. The histograms show the pixel value distribution over ten bins within a range of the median value $\pm$ 7.4 times the median absolute deviation (equivalent to 5σ for a Gaussian distribution). The panels also show the useful values for how the pixel values are distributed (median, mean, median absolute deviation, and root-mean-square deviation from mean).

If a reference *is* provided to the recipe, two additional radio button options are available: c) an image of the reference dark subtracted from the master dark, and d) a scatter plot showing how the difference image varies over the chip in different "cells". The error bars on the scatter plot points are 1.48 times the median absolute deviation of the pixel values ($\approx 1\sigma$) within a cell on the difference image.

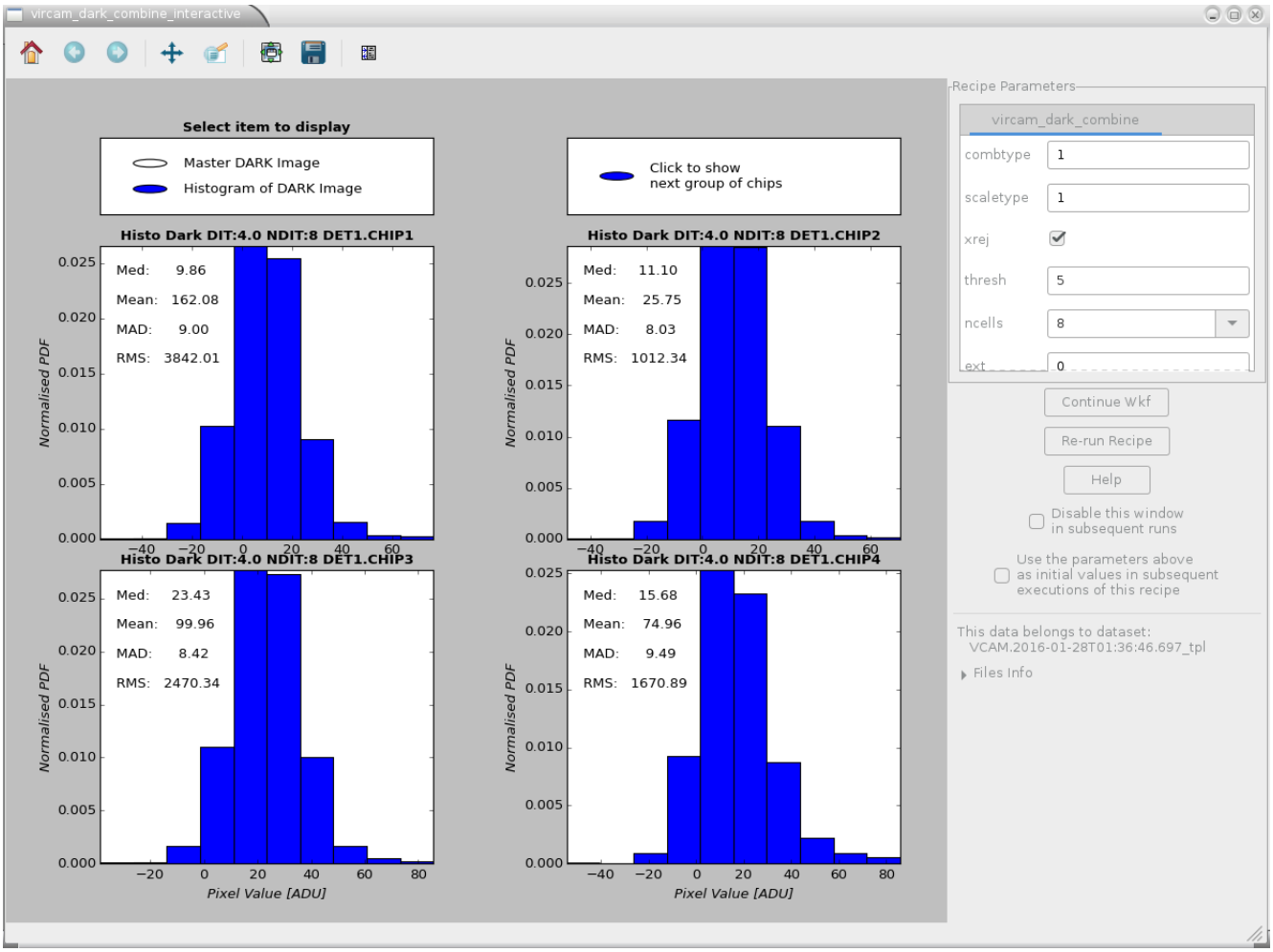


Figure 8.5: Example interactive window for evaluating master dark frames. Here, the histograms of the pixel values of the selected four detectors are shown.

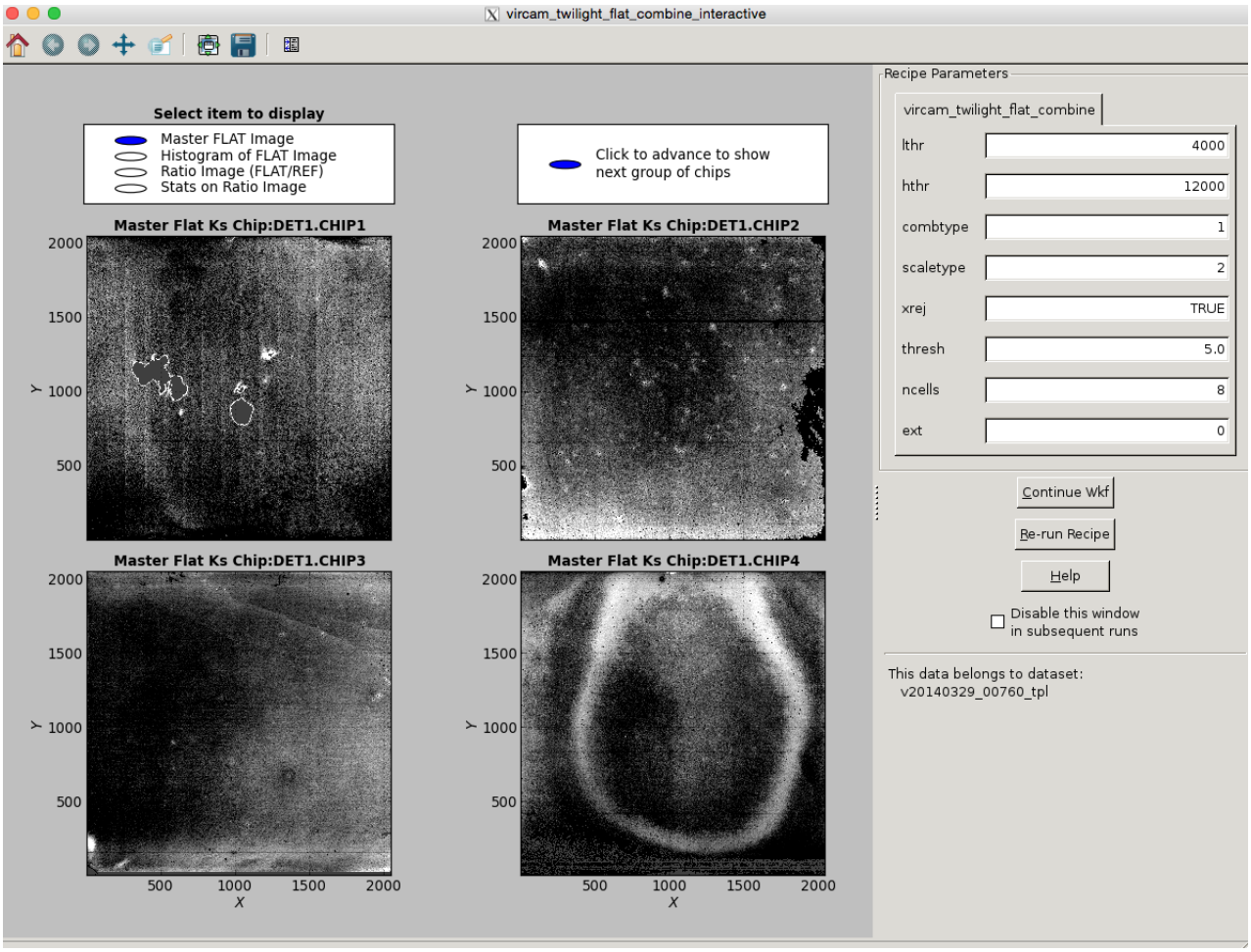


Figure 8.6: Example interactive window for evaluating master flat frames.

8.5.3 Master Flat

This window (Figure 8.6) opens by showing a master flat image, one chip per image panel. The title of each image shows filter and extension name of the image. The radio buttons on the upper left and right allow a user to change what is shown in each image panel. Clicking anywhere on the button or explanatory text will change the selection; note that there may be a short delay of 1-2 seconds between clicking and seeing the change.

Note that only four chips are shown at once. The "Click to show next group of chips" button will advance the display to the next set of four chips. If the last four chips are shown, clicking the button will loop back to the first set of chips.

If a reference flat is not provided to the recipe, the button options on the upper left are a) the master flat image (default), and b) a histogram of the values in each image. The histograms (Figure 8.7) show the pixel value distribution over ten bins within a range of the median value $\pm$ 7.4 times the median absolute deviation (equivalent to 5σ for a Gaussian distribution). The panels also show the useful values for how the pixel values are

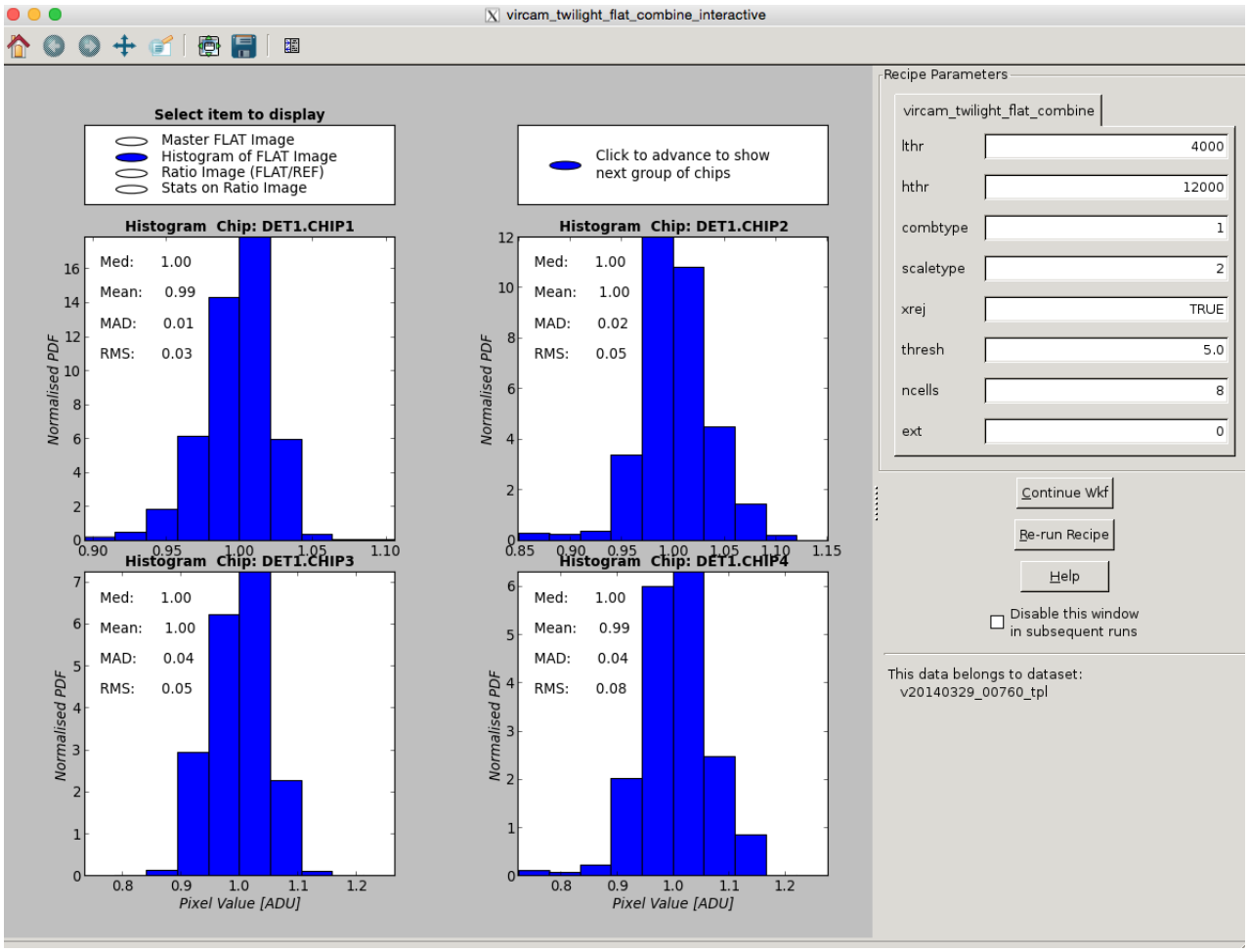


Figure 8.7: Example interactive window for evaluating master flat frames; histograms of pixel values are shown.

distributed (median, mean, median absolute deviation, and root-mean-square deviation from mean).

If a reference flat *is* provided to the recipe, two additional radio button options are available: c) an image of the master flat divided by the reference flat (Figure 8.8), and d) a scatter plot showing how the ratio image varies over the chip in different "cells" (Figure 8.9). The error bars on the scatter plot points are 1.48 times the median absolute deviation of the pixel values ($\approx 1\sigma$) within a cell on the ratio image.

8.5.4 Master Readgain

This window (Figure 8.10) shows two scatterplots; there are no radio buttons. The lefthand plot compares the readnoise values in the static calibration file ("reference readnoise") to the master readnoise values derived by the recipe; the units are ADUs. The righthand plot compares the gain values in the static calibration file ("reference gain") with the gain derived by the recipe; the axes are in units of electrons per ADU.

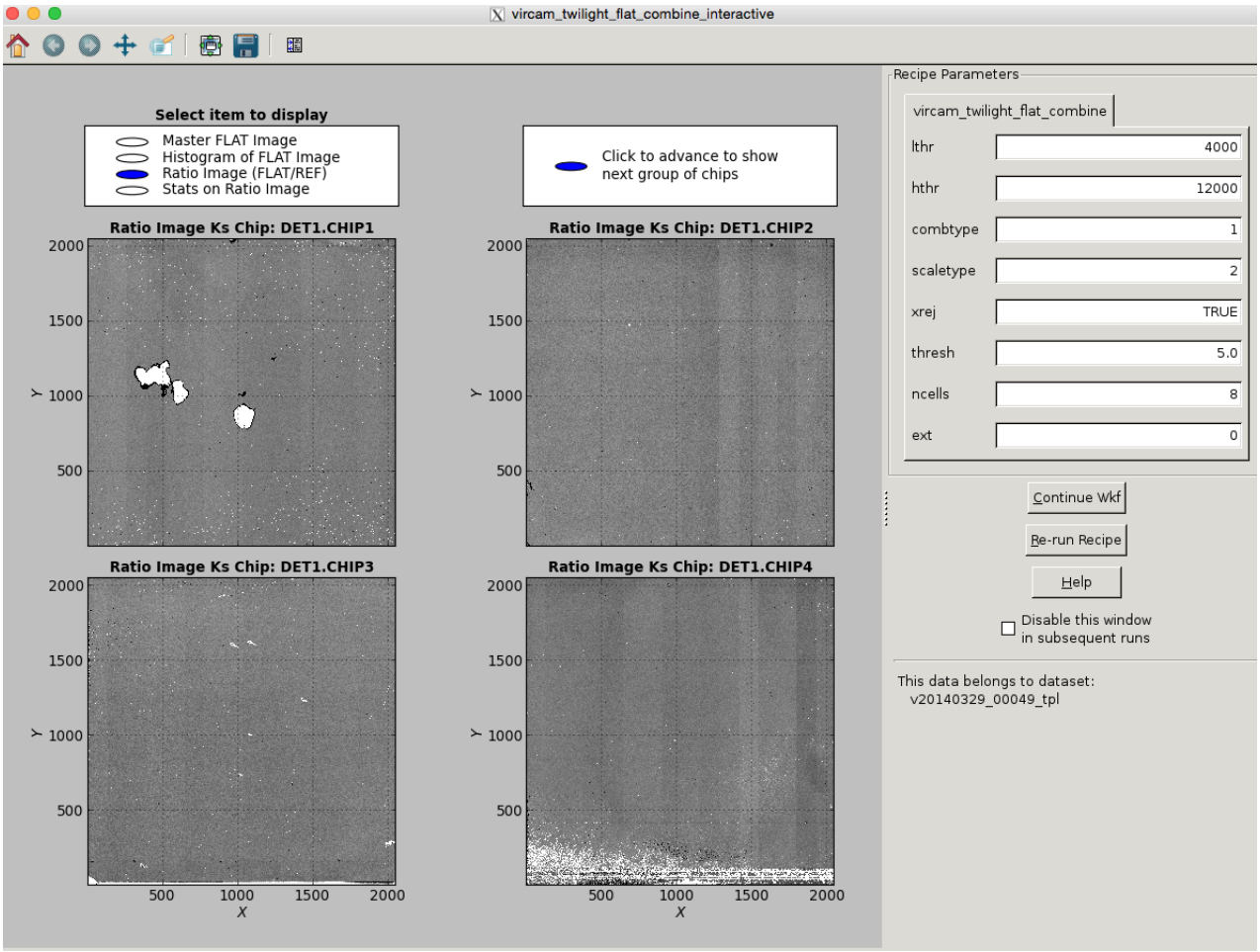


Figure 8.8: Example interactive window for evaluating master flat frames; the ratio of the master flat to a reference flat is shown.

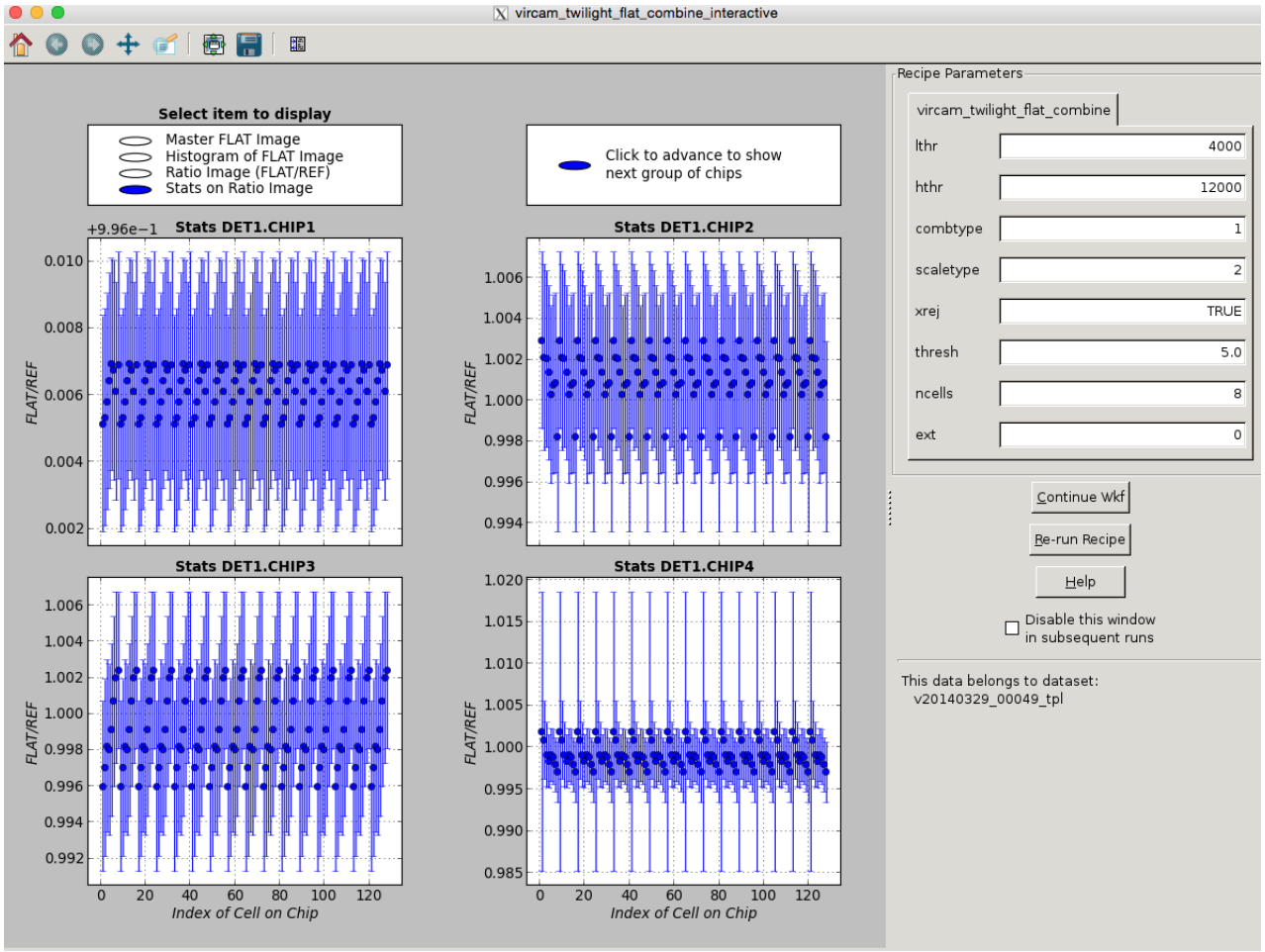


Figure 8.9: Example interactive window for evaluating master flat frames; a statistical description of the ratio image in Figure 8.8 is shown.

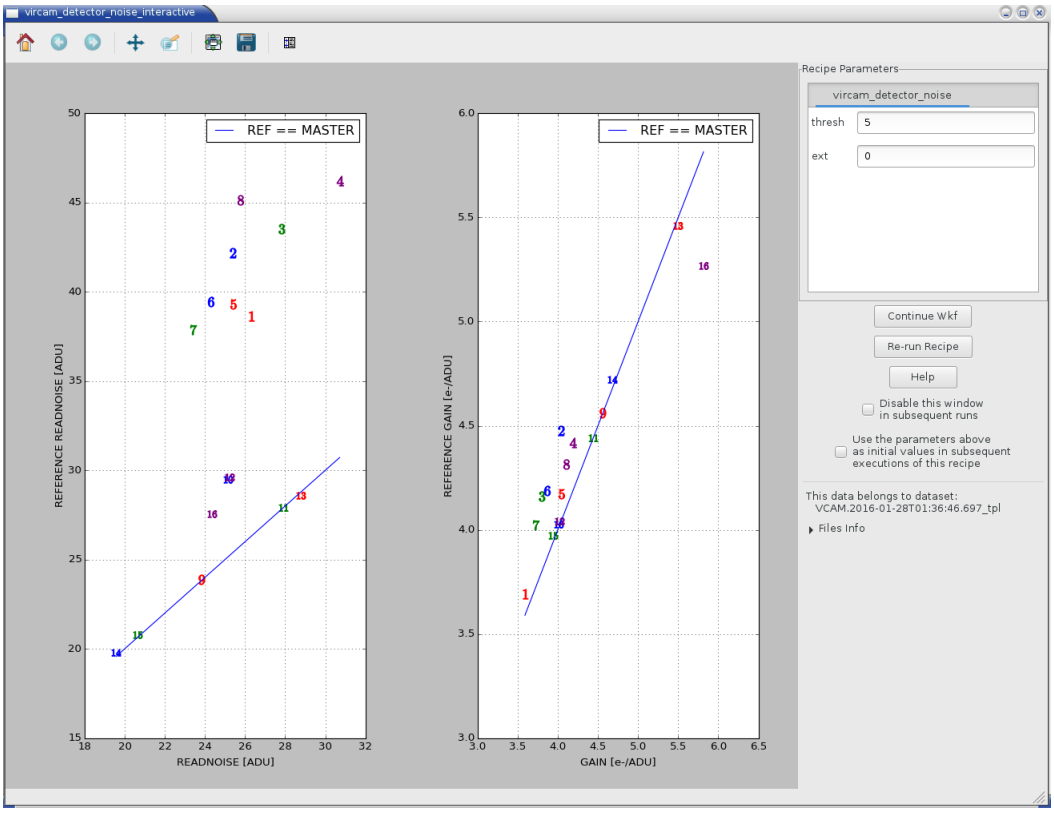


Figure 8.10: Example interactive window for evaluating master readnoise and gain values.

Each data point is represented by a coloured integer corresponding to the extension/chip number. In both panels, the solid blue line shows where the data points would be if the reference and master values are identical.

If any of the values in the recipe product are NULL or less than zero, the interactive window will not show any data. Instead, a message indicating that at least one value is invalid is displayed.

8.5.5 Science Fields

This window (Figure 8.11) opens by showing a calibrated pawprint of a science target (one chip per panel). The full pathname of the file being displayed is shown if the mouse hovers over the image. The title shows which pawprint in the sequence is being shown as well as the extension name of the image.

There are three boxes with radio buttons across the top of the window. The button in the leftmost box does nothing; it only advises users that a pawprint (as opposed to a tile) is being shown. The button in the middle box is used to advance the display to the next pawprint. The button in the right box is used to advance the display to the next set of chips within a pawprint. Scrolling your mouse over these buttons will reveal the directory path and the product file name. The recipe parameters associated with the `vircam_science_process` recipe are located on the right half of the interactive window. Note that there is a long list of recipe parameters that can be changed. These are visible by scrolling down the window and by clicking on the arrows to the left and right

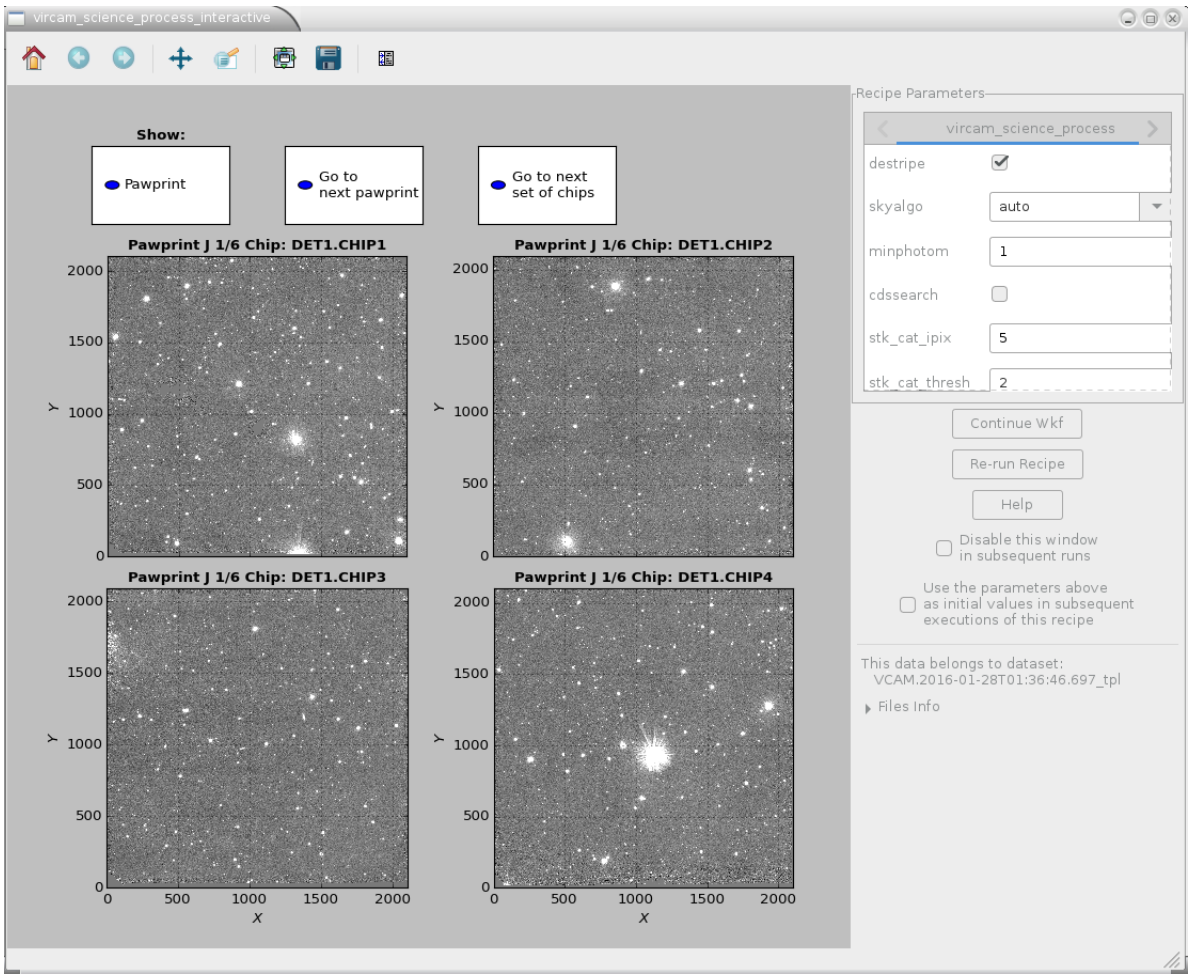


Figure 8.11: Example interactive window for evaluating the results of `vircam_science_process`.

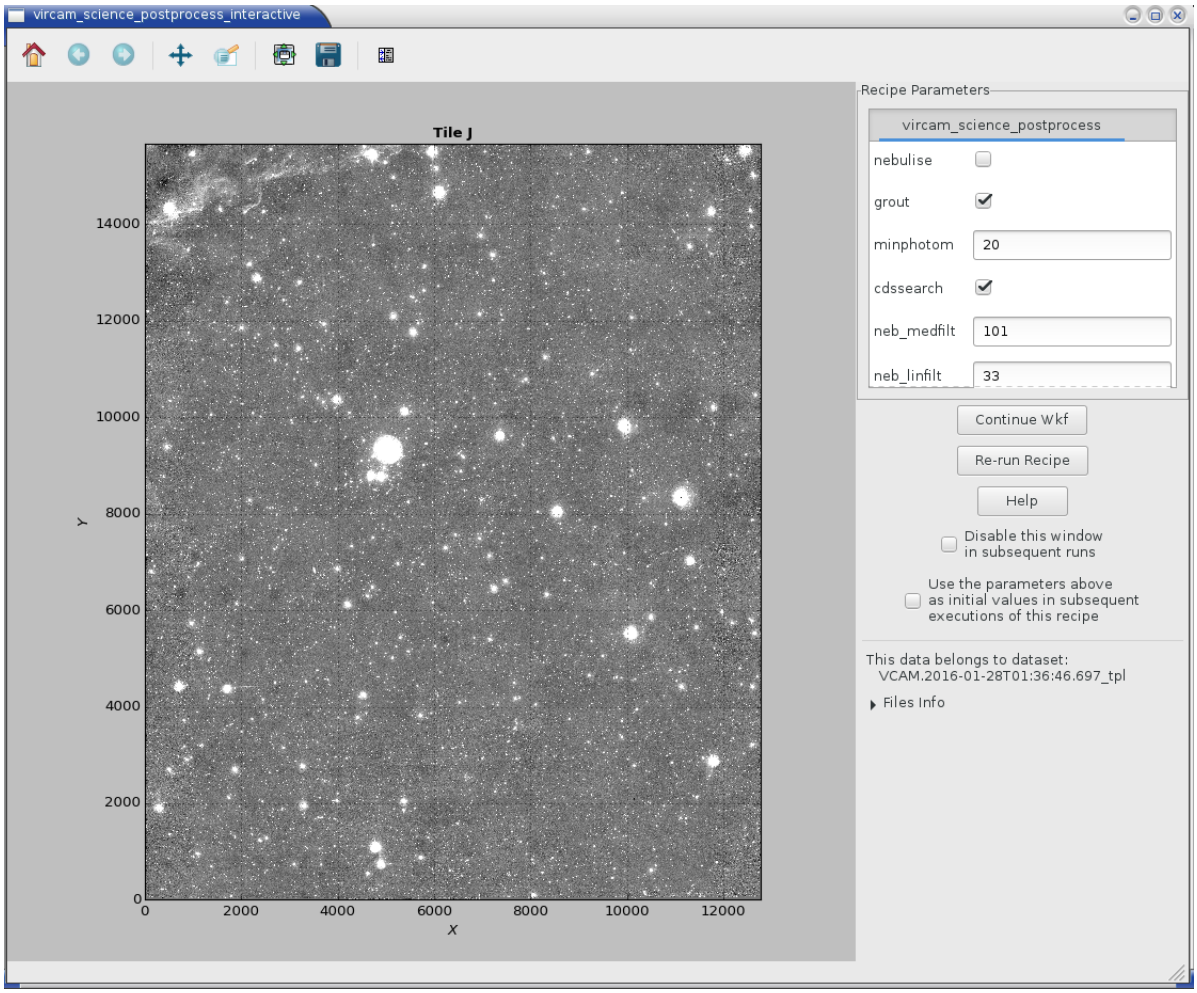


Figure 8.12: Example interactive window for evaluating the results of `vircam_science_postprocess`; the `TILED_IMAGE` is shown.

of the `vircam_science_process` label.

8.5.6 Science Postprocess

This window (Figure 8.12) opens to show one tiled image of a science field. The full pathname of the file being displayed is shown if the user's mouse is allowed to hover over the image. As with the previous science recipe, the pipeline parameters associated with the `vircam_science_postprocess` recipe are located on the right half of the interactive window. Note that there is a long list of recipe parameters that can be changed and these are visible by scrolling down the window. the `vircam_science_postprocess` recipe

8.6 Improving Results through Workflow Interaction

The workflow is a convenient way to process data without much effort needed by the user. The default values for the recipes are selected to produce high quality results in most circumstances. However, the automatic nature of the workflow means that a user may not know if the pipeline products are valid. This section describes a few tips to assess if the processed data matches a user's expectations for accuracy and usefulness.

Check the log files. Each recipe will create a log file with information, warnings, and errors that occurred during processing. In several instances, such warning or errors may not cause the workflow to stop. Depending on a users's workflow settings, there may be no messages that appear to tell a user that a warning or error occurred. Users are therefore strongly encouraged to check the contents of every logfile for each recipe. The log files can be found in `$LOGS_DIR/<recipe_name>/esorex.log`.

Check the astrometric calibration. The recipes will attempt to calibrate the astrometry by fitting the location of point sources to a model of the World Coordinate System (WCS). One way to check this is to look at the value of the Quality Control FITS header keyword `QC.WCS_RMS`. Values greater than $\approx 0.25''$may indicate problems with the fitting. Common sources of problems with WCS fitting are a) non-photometric conditions, b) very few standards in the field, c) extremely inaccurate values of the approximate location of the field (RA/DEC keywords from the telescope control system). Large errors in the WCS fit may also lead to strange results for the stacked or tiled images. Another recommendation is to check the value of the mean ellipticity of point sources in the object catalogues `QC.ELLIPTICITY`. The ellipticity of objects in individual images should be very similar to the ellipticity of objects in the stack and tile.

Check the photometric calibration. The recipes calculate the fluxes from objects that appear in the photometric calibration catalogue to evaluate a magnitude zero point (and error) for each object. Average values of these quantities appear in the `QC.MAGZPT` and `QC.MAGZERR` keywords. Another option using the workflow is to re-run the recipe with a different value of `magerrcut`.

9 Frequently Asked Questions

- **The error window fills the whole screen - how can I get to the `Continue`/`Stop` buttons?**

  Press the Alt key together with your left mouse button to move the window upwards and to the left. At the bottom the `Continue`/`Stop` buttons will be visible. This bug is known but could not yet be fixed.

- **I tried to `Open` (or `Configure`) an `Actor` while the workflow is running and now it does not react any more. What should I do?**

  This is a limitation of the underlying Kepler engine. The only way out is to kill the workflow externally. If you want to change anything while a workflow is running you first need to pause it.

- **After a successful reduction of a data set, I changed this data set in some way (e.g. modified or removed some files, or changed the rules of the Data Organizer). When I restart Reflex, the Data Set Chooser correctly displays my new data set, but marks it as "reduced ok", even though it was never reduced before. What does this mean?**

  The labels in the column "Reduced" of the Data Set Chooser mark each dataset with "OK", "Failed" or "-". These labels indicate whether a data set has previously successfully been reduced at least once, all previous reductions failed, or a reduction has never been tried respectively. Data sets are identified by their name, which is derived from the first science file within the data set. As long as the data set name is preserved (i.e. the first science file in a data set has not changed), the Data Organizer will consider it to be the same data set. The Data Organizer recognizes any previous reductions of data sets it considers to be the same as the current one, and labels the current data set with "OK" if any of them was successful, even if the previously reduced data set differs from the current one.

  Note that the Product Explorer will list all the previous reductions of a particular data set only at the end of the reduction. This list might include successful and/or unsuccessful reduction runs with different parameters, or in your case with different input files. The important fact is that these are all reductions of data sets with the same first raw science file. By browsing through all reductions of a particular raw science file, the users can choose the one they want to use.

- **Where are my intermediate pipeline products?** Intermediate pipeline products are stored in the directory `<TMP_PRODUCTS_DIR>` (defined on the workflow canvas, under Setup Directories) and organised further in directories by pipeline recipe.

- **Can I use different sets of bias frames to calibrate my flat frames and science data?** Yes. In fact this is what is currently implemented in the workflow(s). Each file in a DataSet has a purpose attached to it ([3]). It is this purpose that is used by the workflow to send the correct set of bias frames to the recipes for flat frame combination and science frame reduction, which may or may not be the same set of bias frames in each case.

- **Can I run `Reflex` from the command line?** Yes, use the command:

  ```
  esoreflex -n <workflow_path>/<workflow>.xml
  ```

  The -n option will set all the different options for Kepler and the workflows to avoid opening any GUI elements (including pipeline interactive windows).

  It is possible to specify workflow variables (those that appear in the workflow canvas) in the command line. For instance, the raw data directory can be set with this command:

```
esoreflex -n -RAW_DATA_DIR <raw_data_path> \
              <workflow_path>/<workflow>.xml
```

You can see all the command line options with the command `esoreflex -h`.

Note that this mode is not fully supported, and the user should be aware that the path to the workflow must be absolute and even if no GUI elements are shown, it still requires a connection to the window manager.

- **How can I add new actors to an existing workflow?** You can drag and drop the actors in the menu on the left of the `Reflex` canvas. Under `Eso-reflex -> Workflow` you may find all the actors relevant for pipeline workflows, with the exception of the recipe executer. This actor must be manually instantiated using `Tools -> Instantiate Component`. Fill in the "Class name" field with `org.eso.RecipeExecuter` and in the pop-up window choose the required recipe from the pull-down menu. To connect the ports of the actor, click on the source port, holding down the left mouse button, and release the mouse button over the destination port. Please consult the Reflex User Manual ([3]) for more information.

- **How can I broadcast a result to different subsequent actors?** If the output port is a multi-port (filled in white), then you may have several relations from the port. However, if the port is a single port (filled in black), then you may use the black diamond from the toolbar. Make a relation from the output port to the diamond. Then make relations from the input ports to the diamond. Please note that you cannot click to start a relation from the diamond itself. Please consult the Reflex User Manual ([3]) for more information.

- **How can I manually run the recipes executed by Reflex?** If a user wants to re-run a recipe on the command line he/she has to go to the appropriate reflex_book_keeping directory, which is generally reflex_book_keeping/<workflow>/<recipe_name>_<number> There, subdirectories exist with the time stamp of the recipe execution (e.g. 2013-01-25T12:33:53.926/). If the user wants to re-execute the most recent processing he/she should go to the `latest` directory and then execute the script `cmdline.sh`. Alternatively, to use a customized `esorex` command the user can execute

  ```
  ESOREX_CONFIG="INSTALL_DIR/etc/esorex.rc"
  PATH_TO/esorex --recipe-config=<recipe>.rc <recipe> data.sof
  ```

  where INSTALL_DIR is the directory where Reflex and the pipelines were installed.

  If a user wants to re-execute on the command line a recipe that used a specific raw frame, the way to find the proper data.sof in the bookkeeping directory is via `grep <raw_file> */data.sof`. Afterwards the procedure is the same as before.

  If a recipe is re-executed with the command explained above, the products will appear in the directory from which the recipe is called, and not in the reflex_tmp_products or reflex_end_products directory, and they will not be renamed. This does not happen if you use the `cmdline.sh` script.

- **Can I reuse the bookkeeping directory created by previous versions of the pipeline?**

  In general no. In principle, it could be reused if no major changes were made to the pipeline. However there are situations in which a previously created bookkeeping directory will cause problems due to pipeline versions incompatibility. This is especially true if the parameters of the pipeline recipes have changed. In that case, please remove the bookkeeping directory completely.

- **How to insert negative values into a textbox?**

  Due to a bug in wxPython, the GUI might appear to freeze when attempting to enter a negative number in a parameter's value textbox. This can be worked around by navigating away to a different control in the GUI with a mouse click, and then navigating back to the original textbox. Once focus is back on the original textbox the contents should be selected and it should be possible to replace it with a valid value, by typing it in and pressing the enter key.

- **I've updated my Reflex installation and when I run esoreflex the process aborts. How can I fix this problem?**

  As indicated in Section 4, in case of major or minor (affecting the first two digit numbers) Reflex upgrades, the user should erase the `$HOME/KeplerData`, `$HOME/.kepler` directories if present, to prevent possible aborts (i.e. a hard crash) of the esoreflex process.

- **How can include my analysis scripts and algorithms into the workflow?**

  EsoReflex is capable of executing any user-provided script, if properly interfaced. The most convenient way to do it is through the Python actor. Please consult the tutorial on how to insert Python scripts into a workflow available here: `www.eso.org/sci/data-processing/Python_and_esoreflex.pdf`

- **How do I convert the source flux values given in the object catalogues to magnitudes?**
  In the object catalogues (`OBJECT_CATALOGUE_SCI`), the flux and error within a specified radius aperture, typically set so that R_aperture=⟨FWHM⟩ where the quantity in angle brackets is the mean FWHM of all stellar images. This is also known as the *core radius*. The apertures here correspond to (0.5, $\frac{1}{\sqrt{2}}$, 1, $\sqrt{2}$, 2, $\frac{2}{\sqrt{2}}$, 4, 5, 6, 7, 8, 10, and 12) times the core radius.

  Converting the source catalogue fluxes (here, using the $1\times$ *core radius* aperture (`Aper_flux_3`) given in the catalogue) to magnitudes can be done with the following relation:

  $$\text{magnitude} = \texttt{PHOTZP} - 2.5 * \log_{10}(\texttt{Aper_flux_3}/\texttt{EXPTIME}) - \texttt{APCOR3} - \texttt{DRS.EXTINCT}$$

  where uppercase parameters indicate header keywords:
  `PHOTZP` = the photometric zeropoint [magnitude]
  `CASUEXPT` = the exposure time for averaged frames [seconds]
  `APCOR3` = the stellar aperture correction for 1 * the core radius flux [magnitude]
  `HIERARCH ESO DRS EXTINCT` = the assumed extinction [magnitude]

- **I no longer see a comparison with the reference darks and flats in the interactive actors?**
  When you process your own data it is possible that you will not see a comparison with the reference darks and flats in the interactive actors for the dark and flat recipes. This was probably visible when running the tutorial data set, but not when processing your own data. Due to their large file size, the VIRCAM reference images are distributed along with the tutorial data set. To include the reference images in **all** of your data processing, simply move all of the REF_*.fits files (i.e. REF_FLAT_Ks.fits etc.) to your calibration directory (CALIB_DATA_DIR as listed in the top line of your Reflex workflow canvas).

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[3] Forchì V. *Reflex User's Manual*. ESO/SDD/DFS, 0.7 edition, 2012. VLT-MAN-ESO-19000-5037. 19, 31, 43, 44

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